Outdoor • Day/Night • Weather-proof

IP7330

# NETWORK CAMERA User's Manual





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# **Overview**

VIVOTEK IP7330 is a cost-effective, bullet-style network camera designed for our customers' needs in outdoor applications. With its weather-proof IP66-rated housing, the camera is shielded from harsh conditions such as rain and dust and provides an all-in-one solution without the need for additional accessories.

By integrating components for day/night functionality such as dual-band lens and built-in IR illuminators with an effective range of up to 10 meters, the camera is able to achieve superior performance in a compact design. The IP7330 also supports tamper detection, which can detect events such as blockage, redirection, and spray-painting, making it an intelligent solution to possible camera obstruction.

Incorporating a number of VIVOTEK's advanced features, including simultaneous dual streams, dual-codec, 802.3af compliant PoE, and our free standard 16-channel recording software, the IP7330 is the ideal solution for your outdoor surveillance needs.

#### **Read Before Use**

The use of surveillance devices may be prohibited by law in your country. The Network Camera is not only a high-performance web-ready camera but also can be part of a flexible surveillance system. It is the user's responsibility to ensure that the operation of such devices is legal before installing this unit for its intended use.

It is important to first verify that all contents received are complete according to the Package contents listed below. Take notice of the warnings in Quick Installation Guide before the Network Camera is installed; then carefully read and follow the instructions in the Installation chapter to avoid damages due to faulty assembly and installation. This also ensures the product is used properly as intended.

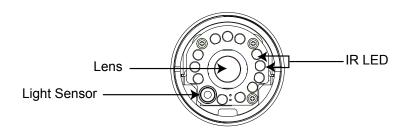
The Network Camera is a network device and its use should be straightforward for those who have basic network knowledge. It is designed for various applications including video sharing, general security/surveillance, etc. The Configuration chapter suggests ways to best utilize the Network Camera and ensure proper operations. For the creative and professional developers, the URL Commands of the Network Camera section serves to be a helpful reference to customize existing homepages or integrating with the current web server.

## **Package Contents**

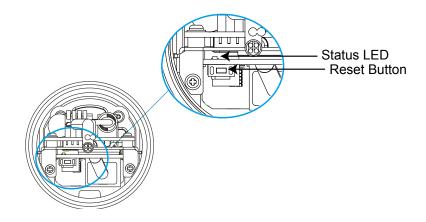
- IP7330
- Liquid Tight Connectors (3 holes, for backup use)
- Silica Gel
- Camera Stand
- Power Adapter
- RJ45 Female/Female Coupler
- Quick Installation Guide
- Warranty Card
- Software CD

# **Physical Description**

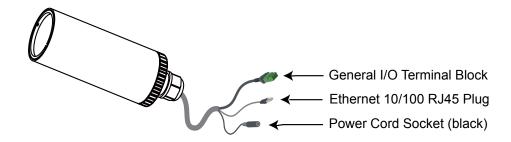
#### Front Panel



#### Back Panel



#### Connectors



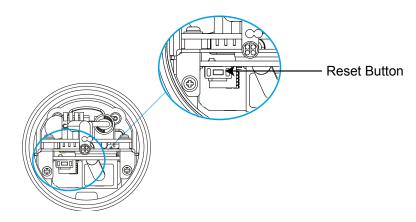
#### **General I/O Terminal Block**

This Network Camera provides a general I/O terminal block which is used to connect external input / output devices. The pin definitions are described below.



Pin	Name
AV24V	24V+
AC24V	24V-
DI	Digital lutput
GND	Ground

#### **Hardware Reset**



The reset button is used to reset the system or restore the factory default settings. Sometimes resetting the system can return the camera to normal operation. If the system problems remain after reset, restore the factory settings and install again.

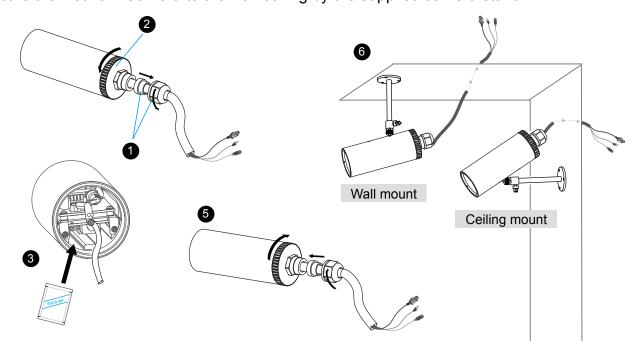
<u>Reset</u>: Press and release the reset button with a paper clip or thin object. Wait for the Network Camera to reboot.

<u>Restore</u>: Press on the reset button continuously for over 5 seconds. Note that all settings will be restored to factory default.

# Installation

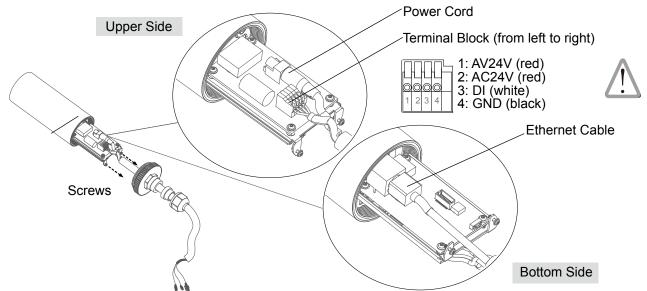
## **Hardware Installation**

- 1. Loose the liquid tight connectors, and then remove the rubber.
- 2. Loose the back cover.
- 3. Tear down the aluminum foil vacuum bag and take out the silica gel. Attach the supplied silica gel to the inner side of the Network Camera. (Please replace the silica gel with a new one if you open the back cover after installation.)
- 4. Make sure all cable lines are securely connected.
- 5. Tighten the back cover, rubber and liquid tight connectors.
- 6. Secure the Network Camera to the wall/ceiling by the supplied camera stand.



#### Note

If you want to use your own cable lines, please loose two supplied screws and take out the power board. Then be careful to make connections as the illustration below.

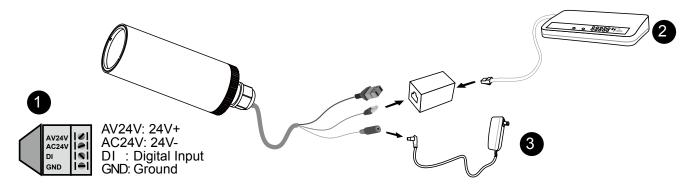


## **Network Deployment**

#### **Setup the Network Camera over the Internet**

This section explains how to configure the Network Camera to Internet connection.

- 1. If you have external devices such as sensors and alarms, make the connection from the general I/O terminal block.
- 2. Use the supplied RJ45 female/female coupler to connect the Network Camera to a switch. Use Category 5 Cross Cable when Network Camera is directly connected to PC.
- 3. Connect the power cable from the Network Camera to a power outlet.

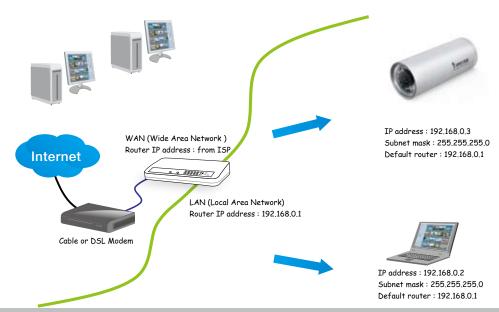


There are several ways to set up the Network Camera over the Internet. The first way is to set up the Network Camera behind a router. The second way is to utilize a static IP. The third way is to use PPPoE.

#### Internet connection via a router

Before setting up the Network Camera over the Internet, make sure you have a router and follow the steps below.

 Connect your Network Camera behind a router, the Internet environment is illustrated below. Regarding how to obtain your IP address, please refer to Software installation on page 10 for details.



- 2. In this case, if the Local Area Network (LAN) IP address of your Network Camera is 192.168.0.3, please forward the following ports for the Network Camera on the router.
- HTTP port
- RTSP port
- RTP port for audio
- RTCP port for audio
- RTP port for video
- RTCP port for video

If you have changed the port numbers on the Network page, please open the ports accordingly on your router. For information on how to forward ports on the router, please refer to your router's user's manual.

3. Find out the public IP address of your router provided by your ISP (Internet Service Provider). Use the public IP and the secondary HTTP port to access the Network Camera from the Internet. Please refer to Network Type on page 30 for details.

#### Internet connection with static IP

Choose this connection type if you are required to use a static IP for the Network Camera. Please refer to LAN on page 30 for details.

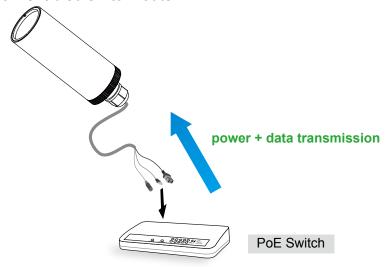
#### Internet connection via PPPoE (Point-to-Point over Ethernet)

Choose this connection type if you are connected to the Internet via a DSL Line. Please refer to PPPoE on page 31 for details.

#### **Set up the Network Camera through Power over Ethernet (PoE)**

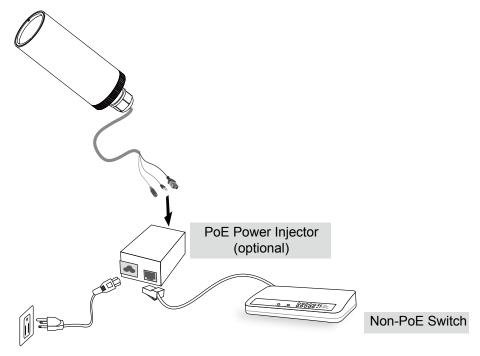
#### When using a PoE-enabled switch

The Network Camera is PoE-compliant, which allows it to be powered via a single Ethernet cable. If your switch/router supports PoE, refer to the following illustration to connect the Network Camera to a PoE-enabled switch/router.



## When using a non-PoE switch

If your switch/router does not support PoE, use a PoE power injector (optional) to connect the Network Camera and a non-PoE switch/router.



#### **Software Installation**

Installation Wizard 2 (IW2), free-bundled software included on the product CD, helps you set up your Network Camera on the LAN.

1. Install IW2 from the Software Utility directory on the software CD. Double click the IW2 shortcut on your desktop to launch the program.





2. The program will conduct an analysis of your network environment.

After your network environment is analyzed, please click **Next** to continue the program.





- 3. The program will search for all VIVOTEK network devices on the same LAN.
- 4. After searching, the main installer window will pop up. Click on the MAC and model name which matches the product label on your device to connect to the Network Camera via Internet Explorer.





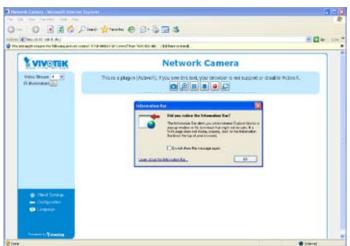
# **Accessing the Network Camera**

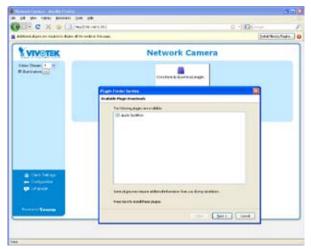
This chapter explains how to access the Network Camera through web browsers, RTSP players, 3GPP-compatible mobile devices, and VIVOTEK recording software.

## **Using Web Browsers**

Use Installation Wizard 2 (IW2) to access to the Network Cameras installed on the LAN. If your network environment is not a LAN, follow these steps to access the Network Camera:

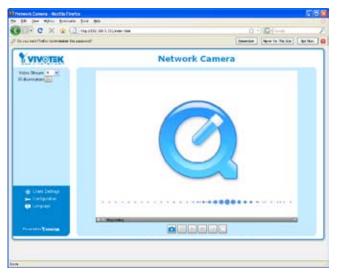
- 1. Launch your web browser (ex. Microsoft® Internet Explorer, Mozilla Firefox, or Netscape).
- 2. Enter the IP address of the Network Camera in the address field. Press Enter.
- 3. The live video will be displayed in your web browser.
- 4. If this is the first time installing the VIVOTEK network camera, an information bar will pop up as shown below. Follow the instructions to install the required plug-in on your computer.





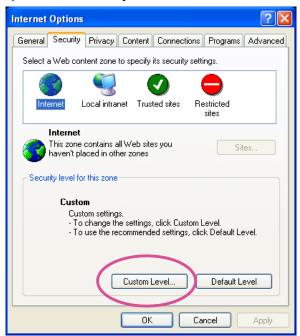
#### NOTE

► For Mozilla Firefox or Netscape users, your browser will use Quick Time to stream the live video. If you donn't have Quick Time on your computer, please install it first, then launch the web browser.

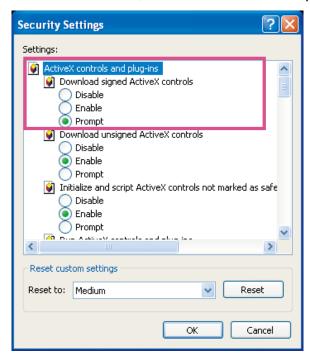




- ▶ By default, the Network Camera is not password-protected. To prevent unauthorized access, it is highly recommended to set a password for the Network Camera. For more information about how to enable password protection, please refer to Security on page 24.
- ► If you see a dialog box indicating that your security settings prohibit running ActiveX<sup>®</sup> Controls, please enable the ActiveX<sup>®</sup> Controls for your browser.
- 1. Choose Tools > Internet Options > Security > Custom Level.



2. Look for Download signed ActiveX<sup>®</sup> controls; select Enable or Prompt. Click **OK**.



3. Refresh your web browser, then install the Active  $X^{\otimes}$  control. Follow the instructions to complete installation.

## **Using RTSP Players**

To view the MPEG-4 streaming media using RTSP players, you can use one of the following applications that support RTSP streaming.



**Quick Time Player** 

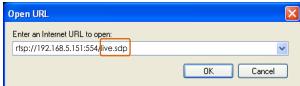


Real Player

- 1. Launch a RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. The format is rtsp://<ip address>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>

As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 36.

For example:



4. The live video will be displayed in your player.

For more information on how to configure the RTSP access name, please refer to RTSP Streaming on page 36 for details.



## **Using 3GPP-compatible Mobile Devices**

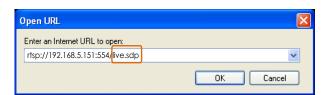
To view the streaming media through 3GPP-compatible mobile devices, make sure the Network Camera can be accessed over the Internet. For more information on how to set up the Network Camera over the Internet, please refer to Setup the Network Camera over the Internet on page 7.

To utilize this feature, please check the following settings on your Network Camera:

- 1. Because most players on 3GPP mobile phones do not support RTSP authentication, make sure the authentication mode of RTSP streaming is set to disable. For more information, please refer to RTSP Streaming on page 36.
- 2. As the the bandwidth on 3G networks is limited, larger video sizes are not available. Please set the video and audio streaming parameters as listed below. For more information, please refer to Video on page 43.

Video Mode	MPEG-4
Frame size	176 x 144
Maximum frame rate	5 fps
Intra frame period	18
Video quality (Constant bit rate)	40kbps
Audio type (GSM-AMR)	12.2kbps

- 3. As most ISPs and players only allow RTSP streaming through port number 554, please set the RTSP port to 554. For more information, please refer to RTSP Streaming on page 36.
- 4. Launch the player on the 3GPP-compatible mobile device (ex. Real Player).
- 5. Type the following URL command into the player. The address format is rtsp://<public ip address of your camera>:<rtsp port>/<RTSP streaming access name for stream1 or stream2>. For example:



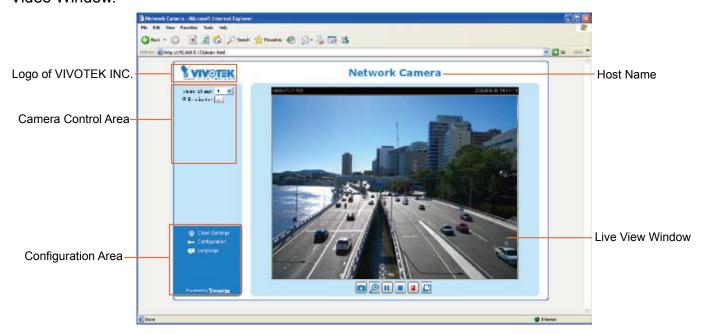
# **Using VIVOTEK Recording Software**

The product software CD also contains VIVOTEK's recording software, allowing simultaneous monitoring and video recording for multiple Network Cameras. Please install the recording software, then launch the program to add the Network Camera to the Channel list. For detailed information about how to use the recording software, please refer to the user's manual of the software or download the manual from <a href="http://www.vivotek.com">http://www.vivotek.com</a>.



# **Main Page**

This chapter explains the layout of the main page. It is composed of the following sections: VIVOTEK INC. Logo, Host Name, Camera Control Area, Configuration Area, Menu, and Live Video Window.



#### **VIVOTEK INC. Logo**

Click this logo to visit the VIVOTEK website.

#### **Host Name**

The host name can be customized to fit your needs. For more information, please refer to System on page 22.

#### **Camera Control Area**

<u>Video Stream</u>: This Network Cmera supports MJPEG or MPEG-4 dual streams simultaneously. You can select either one for live viewing.

IR Illuminators: Click to turn on the IR LEDs for 20 seconds.

#### **Configuration Area**

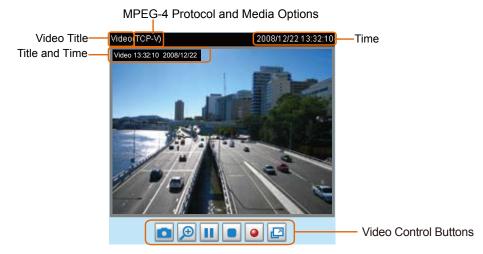
<u>Client Settings</u>: Click this button to access the client setting page. For more information, please refer to Client Settings on page 19.

<u>Configuration</u>: Click this button to access the configuration page of the Network Camera. It is suggested that a password be applied to the Network Camera so that only the administrator can configure the Network Camera. For more information, please refer to Configuration on page 21.

<u>Language</u>: Click this button to choose a language for the user interface. Language options are available in: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

#### **Live Video Window**

■ The following window is displayed when the video mode is set to MPEG-4:



Video Title: The video title can be configured. For more information, please refer to Video settings on page 43.

<u>MPEG-4 Protocol and Media Options</u>: The transmission protocol and media options for MPEG-4 video streaming. For further configuration, please refer to Client Settings on page 19.

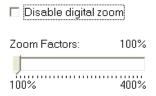
<u>Time</u>: Display the current time. For further configuration, please refer to Video settings on page 43.

<u>Title and Time</u>: The video title and time can be stamped on the streaming video. For further configuration, please refer to Video settings on page 43.

<u>Video Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen image.





Pause: Pause the transmission of the streaming media. The button becomes the Resume button after clicking the Pause button.

Stop: Stop the transmission of streaming media. Click the Resume button to continue transmission.

Start MP4 Recording: Click this button to record video clips in MP4 file format. Press the Stop MP4 Recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and the file name, please refer to MP4 Saving Options on page 20 for details.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

■ The following window is displayed when the video mode is set to MJPEG:



<u>Video Title</u>: The video title can be configured. For more information, please refer to Video Settings on page 43.

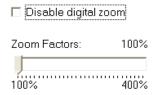
Time: Display the current time. For more information, please refer to Video Settings on page 43.

<u>Title and Time</u>: The video title and time can be stamped on the streaming video. For more information, please refer to Video Settings on page 43.

<u>Video Control Buttons</u>: Depending on the Network Camera model and Network Camera configuration, some buttons may not be available.

Snapshot: Click this button to capture and save still images. The captured images will be displayed in a pop-up window. Right-click the image and choose **Save Picture As** to save it in JPEG (\*.jpg) or BMP (\*.bmp) format.

<u>Digital Zoom</u>: Click and uncheck "Disable digital zoom" to enable the zoom operation. The navigation screen indicates the part of the image being magnified. To control the zoom level, drag the slider bar. To move to a different area you want to magnify, drag the navigation screen image.





Start MP4 Recording: Click this button to record video clips in MP4 file format. Press the Stop MP4 recording button to end recording. When you exit the web browser, video recording stops accordingly. To specify the storage destination and file name, please refer to MP4 Saving Options on page 20 for details.

Full Screen: Click this button to switch to full screen mode. Press the "Esc" key to switch back to normal mode.

# **Client Settings**

This chapter explains how to select the stream transmission mode and saving options on the local computer. When finished with the settings on this page, click **Save** on the bottom of the page to enable the settings.

#### **MPEG-4 Protocol Options**

MPEG-4 Protocol Options
O UDP Unicast
O UDP Multicast
⊙ TCP
ОНТТР

Depending on your network environment, there are four transmission modes for MPEG-4 streaming:

<u>UDP unicast</u>: This protocol allows for better real-time audio and video streams. However, network packets may be lost due to network burst traffic and images may be broken. Activate the UDP connection when occasions require time-sensitive responses and the video quality is less important. Note that each unicast client connecting to the server takes up additional bandwidth and the Network Camera allows up to ten simultaneous accesses.

<u>UDP multicast</u>: This protocol allows multicast-enabled routers to forward network packets to all clients requesting streaming media. This helps to reduce the network transmission load of the Network Camera while serving multiple clients at the same time. Note that to utilize this feature, the Network Camera must be configured to enable multicast streaming at the same time. For more information, please refer to RTSP Streaming on page 36.

<u>TCP</u>: This protocol guarantees the complete delivery of streaming data and thus provides better video quality. However, the real-time effect is not as good as that of the UDP protocol.

<u>HTTP</u>: This protocol allows for the same transmission quality as the TCP protocol without needing to open specific ports for streaming under some network environments. Users inside a firewall can utilize this protocol to allow streaming data through.

#### **MP4 Saving Options**



Users can record live video as they are watching by clicking Start MP4 Recording on the main page. Here, you can specify the storage destination and file name.

<u>Folder</u>: Specify the storage destination for the recorded video files.

File name prefix: Enter the text that will be appended to the front of the video file name.

Add date and time suffix to the file name: Select this option to append the date and time to the end of the file name.



# **Configuration**

Click **Configuration** on the main page to enter the camera setting pages. Note that only Administrators can access the configuration page.

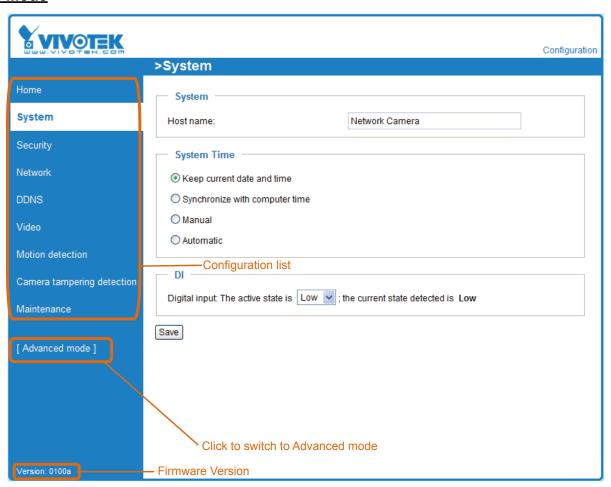
VIVOTEK offers an easy-to-use user interface that helps you set up your network camera with minimal effort. To simplify the setting procedure, two types of user interfaces are available: Advanced Mode for professional users and Basic Mode for entry-level users. Some advanced functions (HTTPS/ Access list/ Homepage layout/ Application/ Recording/ System log/ View parameters) are not displayed in Basic Mode.

If you want to set up advanced functions, please click [Advanced Mode] on the bottom of the configuration list to quickly switch to Advanced Mode.

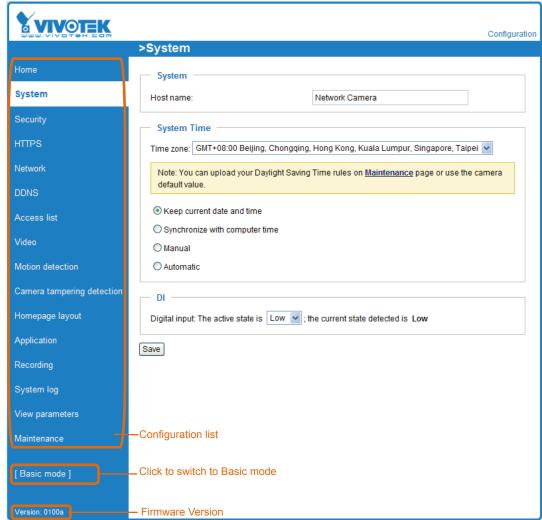
In order to simplify the user interface, the detailed information will be hidden unless you click on the function item. When you click on the first sub-item, the detailed information for the first sub-item will be displayed; when you click on the second sub-item, the detailed information for the second sub-item will be displayed and that of the first sub-item will be hidden.

The following is the interface of the Basic Mode and the Advanced Mode:

#### **Basic Mode**



#### **Advanced Mode**



Each function on the configuration list will be explained in the following sections. Those functions that are displayed only in Advanced Mode are marked with Advanced Mode. If you want to set up the advanced functions, please click [Advanced Mode] on the bottom of the configuration list to quickly switch over.

# **System**

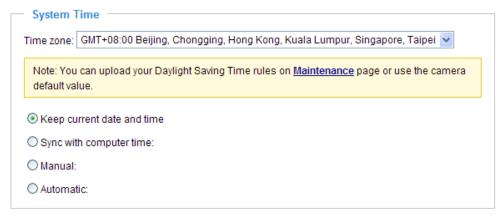
This section explains how to configure the basic settings for the Network Camera, including host name and system time. It is composed of the following three columns: System, System Time and DI. When completed with the settings on this page, click **Save** at the bottom of the page to enable the settings.

#### **System**



<u>Host name</u>: Enter a desired name for the Network Camera. The text will be displayed at the top of the main page.

#### **System Time**



Keep current date and time: Select this option to preserve the current date and time of the Network Camera. The Network Camera's internal real-time clock maintains the date and time even when the system power is turned off.

<u>Sync with computer time</u>: Select this option to synchronize the date and time of the Network Camera with the local computer. The read-only date and time of the PC is displayed when updated.

<u>Manual</u>: The administrator can enter the date and time manually. Note that the date and time format is [yyyy/mm/dd] and [hh:mm:ss].

<u>Automatic</u>: The Network Time Protocol is a protocol which synchronizes computer clocks by periodically querying an NTP Server.

<u>NTP server</u>: Assign the IP address or domain name of the time-server. Leaving the text box blank connects the Network Camera to the default time servers.

<u>Update interval</u>: Select to update the time using the NTP server on an hourly, daily, weekly, or monthly basis.

<u>Time zone</u> Advanced Mode: Select the appropriate time zone from the list. If you want to upload Daylight Savings Time rules on the Maintenance page, please refer to Upload / Export Daylight Saving Time Configuration File on page 75 for details.

DI



<u>Digital input</u>: Select **High** or **Low** to define the normal status for the digital input. The Network Camera will report the current status.

## **Security**

This section explains how to enable password protection and create multiple accounts.

#### **Root Password**



The administrate you want to add more accounts in the Manage User column, please set a password for the "root" account first.

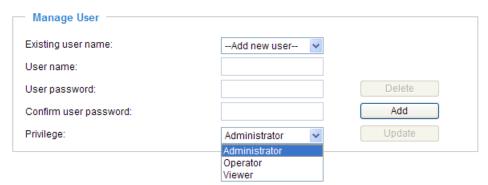
- 1. Type the password in both text boxes, then click **Save** to enable password protection.
- 2. A window will be prompted for authentication; type the correct user's name and password in their respective fields to access the Network Camera.

# Manage Privilege Advanced mode

— Manage Privilege ———————————————————————————————————	
Allow anonymous viewing	Save

Allow anonymous viewing: If you check this item, any client can access the live stream without entering a User ID and Password.

#### Manage User



Administrators can add up to 20 user accounts.

- 1. Input the new user's name and password.
- 2. Select the privilege level for the new user account. Click Add to enable the setting.

Access rights are sorted by user privilege (Administrator, Operator, and Viewer). Only administrators can access the Configuration page. Operators cannot access the Configuration page but can use the URL Commands to get and set the value of parameters. For more information, please refer to URL Commands of the Network Camera on page 78. Viewers access only the main page for live viewing.

Here you also can change a user's access rights or delete user accounts.

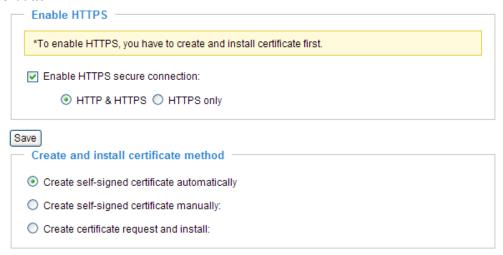
- 1. Select an existing account to modify.
- 2. Make necessary changes and click **Update** or **Delete** to enable the setting.

# HTTPS (Hypertext Transfer Protocol over SSL) Advanced Mode

This section explains how to enable authentication and encrypted communication over SSL (Secure Socket Layer). It helps protect streaming data transmission over the Internet on higher security level.

#### **Enable HTTPS**

Check this item to enable HTTPS communication, then select a connection option: "HTTP & HTTPS" or "HTTPS only". Note that you have to create and install a certificate first in the second column before clicking the **Save** button.

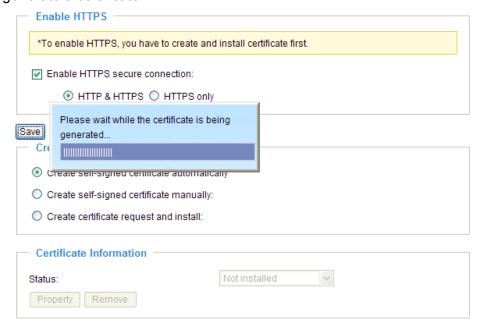


#### **Create and Install Certificate Method**

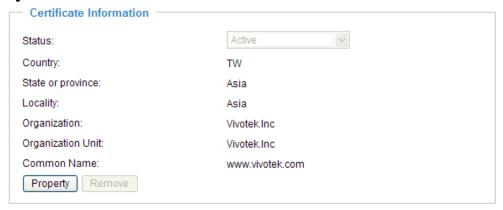
Before using HTTPS for communication with the Network Camera, a **Certificate** must be created first. There are three ways to create and install a certificate:

#### Create self-signed certificate automatically

- 1. Select this option.
- 2. In the first column, check **Enable HTTPS secure connection**, then select a connection option: "HTTP & HTTPS" or "HTTPS only".
- 3. Click **Save** to generate a certificate.

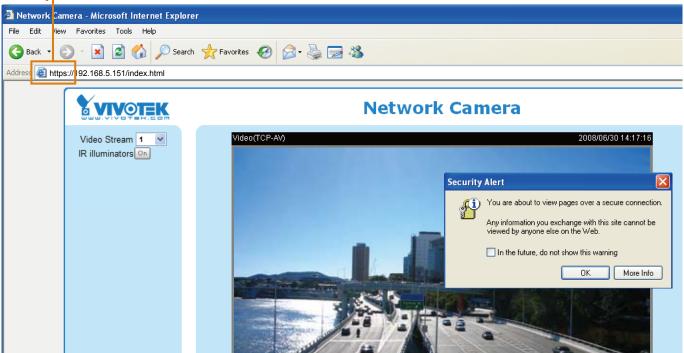


4. The Certificate Information will automatically de displayed in the third column as shown below. You can click **Property** to view detailed information about the certificate.

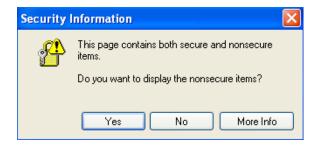


5. Click **Home** to return to the main page. Change the address from "<a href="http://" to "https://" in the address bar and press **Enter** on your keyboard. Some Security Alert dialogs will pop up. Click **OK** or **Yes** to enable HTTPS.

#### https://

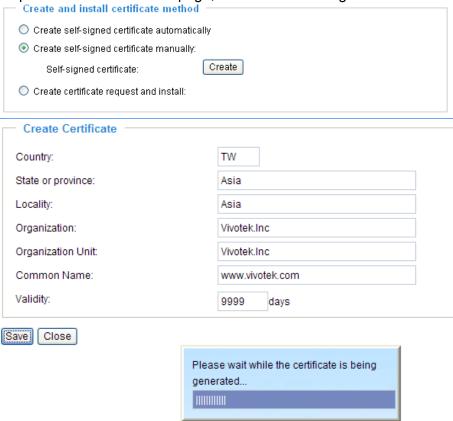






#### Create self-signed certificate manually

- 1. Select this option.
- 2. Click **Create** to open a Create Certificate page, then click **Save** to generate the certificate.



3. The Certificate Information will automatically be displayed in the third column as shown below. You can click **Property** to see detailed information about the certificate.



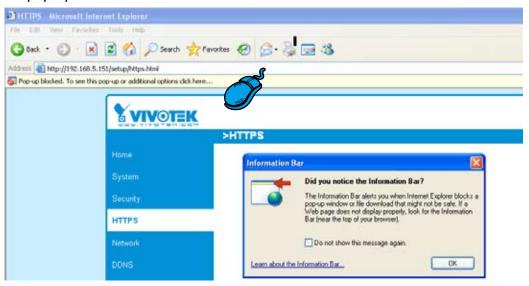
<u>Create certificate and install</u>: Select this option if you want to create an official certificate issued by a CA (Certificate Authority).

- 1. Select this option.
- 2. Click **Create** to open the Create Certificate page, then click **Save** to generate the certificate.

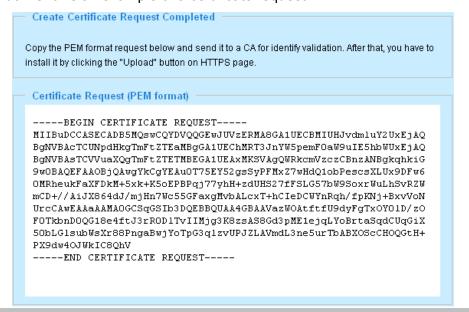




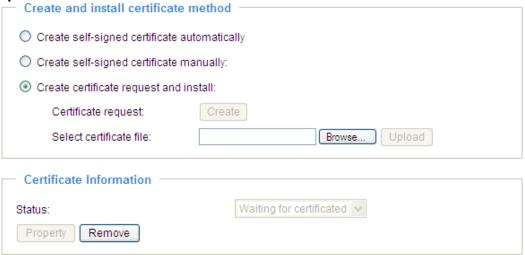
3. If you see the following Information bar, click **OK** and click on the Information bar on the top of the page to allow pop-ups.



4. The pop-up window shows an example of a certificate request.



5. Look for a trusted certificate authority that issues digital certificates. Enroll the Network Camera. Wait for the certificate authority to issue a SSL certificate; click Browse... to search for the issued certificate, then click **Upload** in the second column.



#### **NOTE**

- ► How do I cancel the HTTPS settings?
  - 1. Uncheck **Enable HTTPS secure connection** in the first column and click **Save**; a warning dialog will pop up.
  - 2. Click **OK** to disable HTTPS.



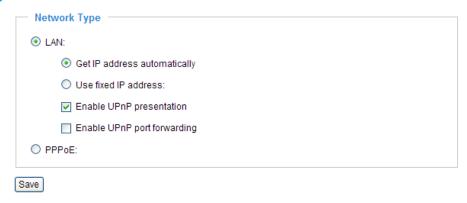
- 3. The webpage will redirect to a non-HTTPS page automatically.
- ▶ If you want to create and install other certificates, please remove the existing one. To remove the signed certificate, uncheck **Enable HTTPS secure connection** in the first column and click **Save**. Then click **Remove** to erase the certificate.



#### **Network**

This section explains how to configure a wired network connection for the Network Camera.

#### **Network Type**

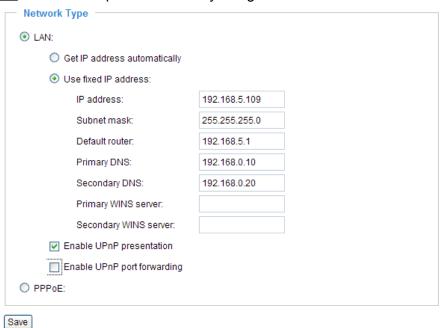


#### LAN

Select this option when the Network Camera is deployed on a local area network (LAN) and is intended to be accessed by local computers. The default setting for the Network Type is LAN. Rememer to click **Save** when you complete the Network setting.

Get IP address automatically: Select this option to obtain an available dynamic IP address assigned by the DHCP server each time the camera is connected to the LAN.

<u>Use fixed IP address</u>: Select this option to manually assign a static IP address to the Network Camera.



- 1. You can make use of VIVOTEK Installation Wizard 2 on the software CD to easily set up the Network Camera on LAN. Please refer to Software installation on page 10 for details.
- 2. Enter the static IP, Subnet mask, Default router, and Primary DNS provided by your ISP.

Enable UPnP presentation: Select this option to enable UPnP<sup>TM</sup> presentation for your Network Camera so that whenever a Network Camera is presented to the LAN, shortcuts of connected Network Cameras will be listed in My Network Places. You can click the shortcut to link to the web browser. Currently, UPnP<sup>TM</sup> is supported by Windows XP or later. Note that to utilize this feature, please make sure the UPnP<sup>TM</sup> component is installed on your computer.



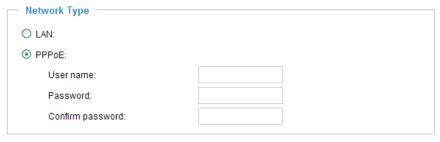
<u>Enable UPnP port forwarding</u>: To access the Network Camera from the Internet, select this option to allow the Network Camera to open ports on the router automatically so that video streams can be sent out from a LAN. To utilize of this feature, make sure that your router supports  $UPnP^{TM}$  and it is activated.

#### PPPoE (Point-to-point over Ethernet)

Select this option to configure your Network Camera to make it accessible from anywhere as long as there is an Internet connection. Note that to utilize this feature, it requires an account provided by your ISP.

Follow the steps below to acquire your Network Camera's public IP address.

- 1. Set up the Network Camera on the LAN.
- 2. Go to Home > Configuration > Application > Server Settings (please refer to Server Settings on page 62) to add a new email or FTP server.
- 3. Go to Configuration > Application > Media Settings (please refer to Media Settings on page 65). Select System log so that you will receive the system log in TXT file format which contains the Network Camera's public IP address in your email or on the FTP server.
- 4. Go to Configuration > Network > Network Type. Select PPPoE and enter the user name and password provided by your ISP. Click **Save** to enable the setting.



- 5. The Network Camera will reboot.
- 6. Disconnect the power to the Network Camera; remove it from the LAN environment.

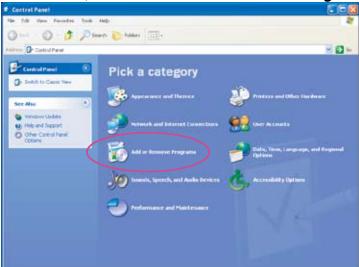
#### **NOTE**

- ▶ If the default ports are already used by other devices connected to the same router, the Network Camera will select other ports for the Network Camera.
- ► If UPnP<sup>™</sup> is not supported by your router, you will see the following message: Error: Router does not support UPnP port forwarding.

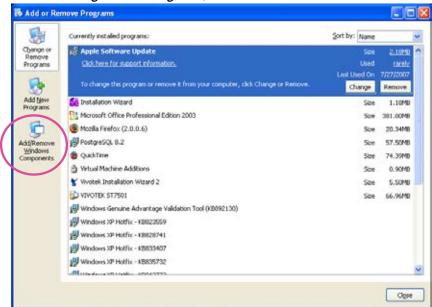
► Steps to enable UPnP<sup>TM</sup> user interface on your computer:

Note that you must log on to the computer as a system administrator to install the UPnP<sup>TM</sup> components.

1. Go to Start, click Control Panel, and then click Add or Remove Programs.

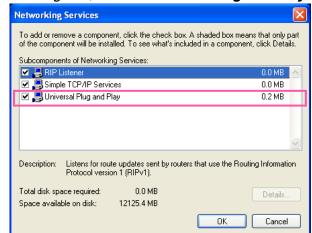


2. In the Add or Remove Programs dialog box, click Add/Remove Windows Components.



3. In the Windows Components Wizard dialog box, select Networking Services and then click Details.





4. In the Networking Services dialog box, select Universal Plug and Play and click OK.

5. Click **Next** in the following window.



- 6. Click **Finish**.  $UPnP^{TM}$  is enabled.
- ► How does UPnP<sup>TM</sup> work?

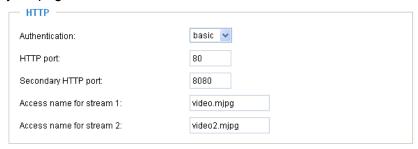
  UPnP<sup>TM</sup> networking technology provides automatic IP configuration and dynamic discovery of devices added to a network. Services and capabilities offered by networked devices, such as printing and file sharing, are available among each other without the need for cumbersome network configuration. In the case of Network Cameras, you will see Network Camera shortcuts under My Network Places.
- ▶ Enabling UPnP port forwarding allows the Network Camera to open a secondary HTTP port on the router-not HTTP port-meaning that you have to add the secondary HTTP port number to the Network Camera's public address in order to access the Network Camera from the Internet. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

From the Internet	In LAN
http://203.67.124.123:8080	http://192.168.4.160 or http://192.168.4.160:8080

▶ If the PPPoE settings are incorrectly configured or the Internet access is not working, restore the Network Camera to factory default; please refer to Restore on page 74 for details. After the Network Camera is reset to factory default, it will be accessible on the LAN.

# HTTP Advanced Mode

To utilize HTTP authentication, make sure that your have set a password for the Network Camera first; please refer to Security on page 26 for details.

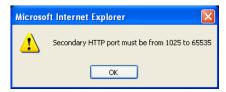


<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides two types of security settings for an HTTP transaction: basic and digest.

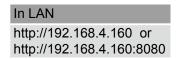
If **basic** authentication is selected, the password is sent in plain text format and there can be potential risks of being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm and thus provide better protection against unauthorized accesses.

<u>HTTP port / Secondary HTTP port</u>: By default, the HTTP port is set to 80 and the secondary HTTP port is set to 8080. They can also be assigned to another port number between 1025 and 65535. If the ports are incorrectly assigned, the following warning messages will be displayed:





To access the Network Camera on the LAN, both the HTTP port and secondary HTTP port can be used to access the Network Camera. For example, when the HTTP port is set to 80 and the secondary HTTP port is set to 8080, refer to the list below for the Network Camera's IP address.

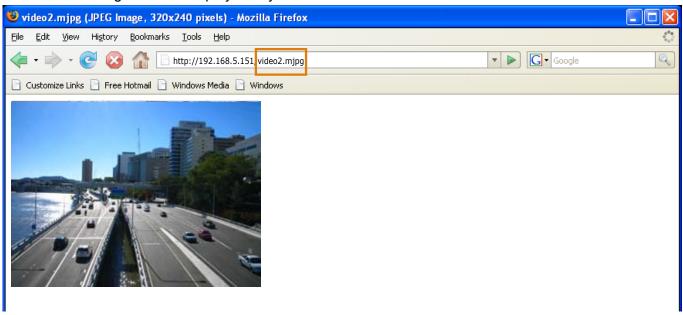


Access name for stream 1 / Access name for stream 2: The access name is used to differentiate the streaming source.

When using Mozilla Firefox or Netscape to access the Network Camera and the video mode is set to JPEG, users will receive video comprised of continuous JPEG images. This technology, known as "server push", allows the Network Camera to feed live pictures to Mozilla Firefox and Netscape.

URL command -- http://<ip address>:<http port>/<access name for stream1 or stream2> For example, when the Access name for stream 2 is set to video2.mjpg:

- 1. Launch Mozilla Firefox or Netscape.
- 2. Type the URL command in the address bar. Press Enter.
- 3. The JPEG images will be displayed in your web browser.



#### **NOTE**

► Microsoft® Internet Explorer does not support server push technology; therefore, using http://<ip address>:<http port>/<access name for stream1 or stream2> will fail to access the Network Camera.

#### **HTTPS**



By default, the HTTPS port is set to 443. It can also be assigned to another port number between 1025 and 65535.

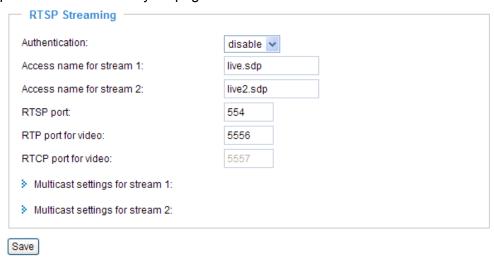
#### **FTP**



The FTP server allows the user to save recorded video clips. You can utilize VIVOTEK Installation Wizard 2 to upgrade the firmware via FTP server. By default, the FTP port is set to 21. It also can be assigned to another port number between 1025 and 65535.

#### **RTSP Streaming**

To utilize RTSP streaming authentication, make sure that you have set a password for the Network Camera first; please refer to Security on page 24 for details.



<u>Authentication</u>: Depending on your network security requirements, the Network Camera provides three types of security settings for streaming via RTSP protocol: disable, basic, and digest.

If <u>basic</u> authentication is selected, the password is sent in plain text format, but there can be potential

risks of it being intercepted. If **digest** authentication is selected, user credentials are encrypted using MD5 algorithm, thus providing better protection against unauthorized access.

The availability of the RTSP streaming for the three authentication modes is listed in the following table:

	Quick Time player	Real Player
Disable	0	0
Basic	0	0
Digest	0	X

<u>Access name for stream 1 / Access name for stream 2</u>: This Network camera supports dual streams simultaneously. The access name is used to differentiate the streaming source.

If you want to use an RTSP player to access the Network Camera, you have to set the video mode to MPEG-4 and use the following RTSP URL command to request transmission of the streaming data.

#### rtsp://<ip address>:<rtsp port>/<access name for stream1 or stream2>

For example, when the access name for stream 1 is set to live.sdp:

- 1. Launch an RTSP player.
- 2. Choose File > Open URL. A URL dialog box will pop up.
- 3. Type the URL command in the text box. For example:

4. The live video will be displayed in your player as shown below.





RTSP port /RTP port for video, audio/ RTCP port for video, audio

- RTSP (Real-Time Streaming Protocol) controls the delivery of streaming media. By default, the port number is set to 554.
- The RTP (Real-time Transport Protocol) is used to deliver video and audio data to the clients. By default, the RTP port for video is set to 5556 and the RTP port for audio is set to 5558.
- The RTCP (Real-time Transport Control Protocol) allows the Network Camera to transmit the data by monitoring Internet traffic volume. By default, the RTCP port for video is set to 5557 and the RTCP port for audio is set to 5559.

The ports can be changed to values between 1025 and 65535. The RTP port must be an even number and the RTCP port is the RTP port number plus one, and thus is always odd. When the RTP port changes, the RTCP port will change accordingly.

If the RTP ports are incorrectly assigned, the following warning message will be displayed:



<u>Multicast settings for stream 1 / Multicast settings for stream 2</u>: Click the items to display the detailed configuration information. Select the Always multicast option to enable multicast for stream 1 or stream 2.

w Multicast settings for stream 1:				
Always multicast				
Multicast group address:	239.128.1.99			
Multicast video port:	5560			
Multicast RTCP video port:	5561			
Multicast TTL [1~255]:	15			
w Multicast settings for stream 2:				
Always multicast				
Multicast group address:	239.128.1.100			
Multicast video port:	5564			
Multicast video port:  Multicast RTCP video port:	<b>5564</b> 5565			

Unicast video transmission delivers a stream through point-to-point transmission; multicast, on the other hand, sends a stream to the multicast group address and allows multiple clients to acquire the stream at the same time by requesting a copy from the multicast group address. Therefore, enabling multicast can effectively save Internet bandwith.

The ports can be changed to values between 1025 and 65535. The multicast RTP port must be an even number and the multicast RTCP port number is the multicast RTP port number plus one, and is thus always odd. When the multicast RTP port changes, the multicast RTCP port will change accordingly.

If the multicast RTP video ports are incorrectly assigned, the following warning message will be displayed:

Multicast TTL [1~255]: The multicast TTL (Time To Live) is the value that tells the router the range a packet can be forwarded.

# **DDNS**

This section explains how to configure the dynamic domain name service for the Network Camera. DDNS is a service that allows your Network Camera, especially when assigned with a dynamic IP address, to have a fixed host and domain name.

# **DDNS: Dynamic domain name service**

DDNS: Dynamic domain na	ame service	
Enable DDNS:		
Provider:	Dyndns.org(Dynamic)	
Host name:		
User name:		
Password:		
Save		

Enable DDNS: Select this option to enable the DDNS setting.

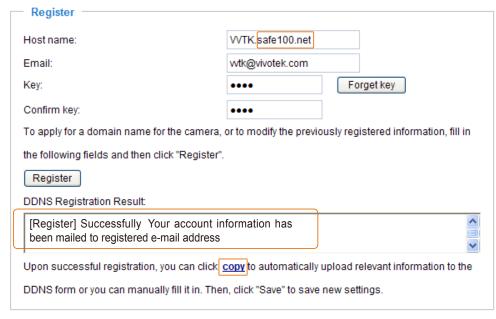
Provider: Select a DDNS provider from the provider drop-down list.

VIVOTEK offers **Safe100.net**, a free dynamic domain name service, to VIVOTEK customers. It is recommended that you register **Safe100.net** to access VIVOTEK's Network Cameras from the Internet. Additionally, we offer other DDNS providers, such as Dyndns.org(Dynamic), Dyndns.org(Custom), TZO. com, DHS.org, CustomSafe100, dyn-interfree.it.

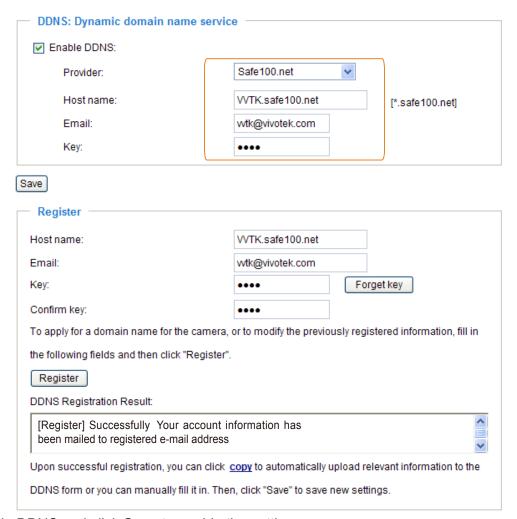
Note that before utilizing this function, please apply for a dynamic domain account first.

#### ■ Safe100.net

- 1. In the DDNS column, select **Safe100.net** from the drop-down list. Click **I accept** after reviewing the terms of the Service Agreement.
- 2. In the Register column, fill in the Host name (xxxx.safe100.net), Email, Key, and Confirm Key, then click **Register**. After a host name has been successfully created, a success message will be displayed in the DDNS Registration Result column.



3. Click **Copy** and all the registered information will automatically be uploaded to the corresponding fields in the DDNS column at the top of the page as seen in the picture.



4. Select Enable DDNS and click Save to enable the setting.

## ■ CustomSafe100

VIVOTEK offers documents to establish a CustomSafe100 DDNS server for distributors and system integrators. You can use CustomSafe100 to register a dynamic domain name if your distributor or system integrators offer such services.

- 1. In the DDNS column, select CustomSafe100 from the drop-down list.
- 2. In the Register column, fill in the Host name, Email, Key, and Confirm Key; then click **Register**. After a host name has been successfully created, you will see a success message in the DDNS Registration Result column.
- 3. Click **Copy** and all for the registered information will be uploaded to the corresponding fields in the DDNS column.
- 4. Select Enable DDNS and click **Save** to enable the setting.

<u>Forget key</u>: Click this button if you have forgotten the key to Safe100.net or CustomSafe100. Your account information will be sent to your email address.

Refer to the following links to apply a dynamic domain account when selecting other DDNS providers:

- Dyndns.org (Dynamic) / Dyndns.org (Custom): visit http://www.dyndns.com/
- TZO.com: visit http://www.tzo.com/
- DHS.org: visit http://www.dhs.org/
- dyn-interfree.it: visit http://dyn-interfree.it/

# Access List Advanced Mode

This section explains how to control access permission by verifying the client PC's IP address.

# **General Settings**



Maximum number of concurrent streaming connection(s) limited to: Simultaneous live viewing for 1~10 clients (including stream 1 and stream 2). The default value is 10. If you modify the value and click **Save**, all current connections will be disconnected and automatically attempt to re-link (IE Explore or Quick Time Player).

View Information: Click this button to display the connection status window showing a list of the current

connections. For example:

Connection status					
	IP address	Elapsed time	UserID		
	192.168.1.147	12:20:34	root		
	61.22.15.3	00:10:09	-		
	192.168.3.25	45:00:34	greg		
Re	efresh Add	I to deny list	Disconnect		

- IP address: Current connections to the Network Camera.
- Elapsed time: How much time the client has been at the webpage.
- User ID: If the administrator has set a password for the webpage, the clients have to enter a user name and password to access the live video. The user name will be displayed in the User ID column. If the administrator allows clients to link to the webpage without a user name and password, the User ID column will be empty.

There are some situations which allow clients access to the live video without a user name and password:

- 1. The administrator does not set up a root password. For more information about how to set up a root password and manage user accounts, please refer to Security on page 24.
- 2. The administrator has set up a root password, but set RTSP Authentication to "disable". For more information about RTSP Authentication, please refer to RTSP Streaming on page 36.
- 3. The administrator has set up a root password, but allows anonymous viewing. For more information about **Allow Anonymous Viewing**, please refer to Security on page 24.

- Refresh: Click this button to refresh all current connections.
- Add to deny list: You can select entries from the Connection Status list and add them to the Deny List to deny access. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player). If you want to enable the denied list, please check Enable access list filtering and click Save in the first column.
- Disconnect: If you want to break off the current connections, please select them and click this button. Please note that those checked connections will only be disconnected temporarily and will automatically try to re-link again (IE Explore or Quick Time Player).

Enable access list filtering: Check this item and click Save if you want to enable the access list filtering function.

#### **Filter**

There are two lists for permission control: Allowed list and Denied list. Only those clients whose IP addresses are on the Allowed list and not on the Denied list can access the Network Camera.

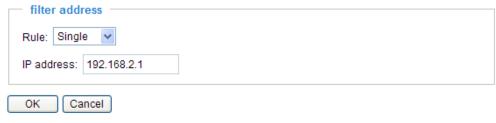


■ Add a rule to Allowed/Denied list: Click **Add** to add a rule to Allowed/Denied list.

There are three types of rules for user to set up:

Single: This rule allows the user to add an IP address to the Allowed/Denied list.





Network: This rule allows the user to assign a network address and corresponding subnet mask to the Allow/Deny List.

For example:



Range: This rule allows the user to assign a range of IP addresses to the Allow/Deny List. This rule is only applied to IPv4.

For example:

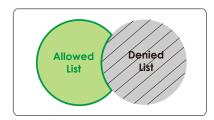
filter address	
Rule: Range 🗸	
IP address - IP address 192.168.2.0	- 192.168.2.255
OK Cancel	

■ Delete Allowed/Denied list:

In the Delete Allowed List or Delete Denied List column, make a selection and click **Delete**.

### **NOTE**

► For example, when the range of IP addresses in the allowed list is set from 1.1.1.0 to 192.255.255.255 and the range in the denied list is set from 1.1.1.0 to 170.255.255.255, only users' IP located between 171.0.0.0 and 192.255.255.255 can access the Network Camera.



# **Administrator IP address**

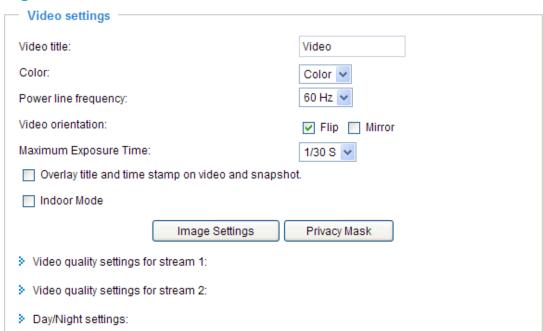
Always allow the IP address to access this device: You can check this item and add the Administrator's IP address in this field to make sure the Administrator can always connect to the device.

Administrator IP address	
Always allow the IP address to access this device	
Save	

# Video

This section explains how to cofigure the audio and video settings of the Network Camera.

# **Video Settings**



<u>Video title</u>: Enter a name that will be displayed on the title bar of the live video.



Color: Select to display color or black/white video streams.

<u>Power line frequency</u>: Set the power line frequency consistent with local utility settings to eliminate image flickering associated with fluorescent lights. Note that after the power line frequency is changed, you must disconnect and reconnect the power cord of the Network Camera in order for the new setting to take effect.

<u>Video orientation</u>: Flip--vertically reflect the display of the live video; Mirror--horizontally reflect the display of the live video. Select both options if the Network Camera is installed upside-down (ex. on the ceiling) to correct the image orientation.

<u>Maximum exposure time</u>: Select a proper maximum exposure time according to the light source of the surroundings. The exposure times are selectable for the following durations: 1/30 second, 1/15 second, and 1/5 second. Shorter exposure times result in less light.

Overlay title and time stamp on video: Select this option to place the video title and time on the video streams.

Note that when the frame size is set to 176 x 144 as shown in the picture below, only the time will be

stamped on the video streams.



<u>Indoor Mode</u>: To prevent color rolling effect under fluorescent light, please check this item to adjust the parameter.

# Image Settings Advanced Mode

Click **Image Settings** to open the Image Settings page. On this page, you can tune White balance, Brightness, Saturation, Contrast, and Sharpness for the video.



White Balar	ice ———		
Au	to	~	Save
Image Adju	stment ——		
Brightness:	+0 🗸	Saturation:	+0 🗸
Contrast:	+0 🗸	Sharpness:	+0 🗸
Previ	ew	Restore	Save
			Close

White balance: Adjust the value for best color temperature.

#### ■ Auto

The Network Camera automatically adjusts the color temperature of light in response to different light sources. The white balance setting defaults to Auto and works well in most situations.

#### ■ Keep current value

Follow the steps below to manually set the white balance to compensate for the ambient lighting conditions.

- 1. Set the White balance to Auto and click **Save**.
- 2. Place a sheet of white paper in front of the lens; then allow the Network Camera to adjust the color temperature automatically.
- 3. Select Keep current value to confirm the setting while the white balance is being measured.
- 4. Click Save to take effect.

# **Image Adjustment**

- Brightness: Adjust the image brightness level, which ranges from -5 to +5. The default value is set to 0.
- Saturation: Adjust the image saturation level, which ranges from -5 to +5. The default value is set to 0.
- Contrast: Adjust the image contrast level, which ranges from -5 to +5. The default value is set to 0.
- Sharpness: Adjust the image sharpness level, which ranges from -3 to +3. The default value is set to 0.

You can click **Preview** to fine-tune the image, or click **Restore** to recall the original settings without incorporating the changes. When completed with the settings on this page, click **Save** to enable the setting and click **Close** to exit the page.

# Privacy Mask Advanced Mode

Click **Privacy Mask** to open the settings page. On this page, you can block out sensitive zones to address privacy concerns.





- To set the privacy mask windows, follow the steps below:
- 1. Click New to add a new window.
- 2. Use the mouse to size and drag-drop the window, which is recommended to be at least twice the size of the object (height and width) you want to cover.
- 3. Enter a Window Name and click Save to enable the setting.
- 4. Select Enable privacy mask to enable this function.

#### NOTE

- ▶ Up to 5 privacy mask windows can be set up on the same screen.
- ▶ If you want to delete the privacy mask window, please click the 'x' on the upper right-hand corner of the window.

<u>Video quality settings for stream 1 / stream 2</u> Advanced Mode

The Network Camera offers two choices of video compression standards for real-time viewing: MPEG-4 and MJPEG.

Click the items to display the detailed configuration settings. You can set up two seperate streams for the Network Camera for different viewing devices. For example, set a smaller frame size and lower bit rate for remote viewing on mobile phones and a larger video size and a higher bit rate for live viewing on web browsers.

If MPEG-4 mode is selected, it is streamed in RTSP protocol. There are four parameters provided in MPEG-4 mode which allow you to adjust the video performance:

Video quality settings for stream 1:	
● MPEG-4:	
Frame size:	640x480 🕶
Maximum frame rate:	Customize 🕶
	30 (1~30)
Intra frame period:	1/4 S 🕶
Video quality:	
Oconstant bit rate:	Customize 🕶
	512 (4~4000)
Fixed quality:	Customize 🕶
	7 (1~31)
OJPEG:	
▼ Video quality settings for stream 2:	
○ MPEG-4:	
• JPEG:	
Frame size:	176x144 🕶
Maximum frame rate:	Customize 🕶
	30 (1~30)
Video quality:	Customize 💌
	50 (10~200)

#### ■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions: 176 x 144, 320 x 240 and 640 x 480.

#### Maximum frame rate

This limits the maximum refresh frame rate per second. Set the frame rate higher for smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps, and 30fps. You can also select Customize and manually enter a value.

#### ■ Intra frame period

Determine how often to plant an I frame. The shorter the duration, the more likely you will get better video quality, but at the cost of higher network bandwidth consumption. Select the intra frame period from the following durations: 1/4 second, 1/2 second, 1 second, 2 seconds, 3 seconds, and 4 seconds.

#### ■ Video quality

A complex scene generally produces a larger file size, meaning that higher bandwidth will be needed for data transmission. Therefore, if **Constant bit rate** is selected, the bandwidth utilization is fixed at a selected level, resulting in mutable video quality performance. The bit rates are selectable at the following rates: 20Kbps, 30Kbps, 40Kbps, 50Kbps, 64Kbps, 128Kbps, 256Kbps, 512Kbps, 768Kbps, 1Mbps, 2Mbps, 3Mbps, and 4Mbps. You can also select **Customize** and manually enter a value.

On the other hand, if **Fixed quality** is selected, all frames are transmitted with the same quality; bandwidth utilization is therefore unpredictable. The video quality can be adjusted to the following settings: Medium, Standard, Good, Detailed, and Excellent. You can also select **Customize** and manually enter a value.

If JPEG mode is selected, the Network Camera continuously sends JPEG images to the client, producing a moving effect similar to a filmstrip. Every single JPEG image transmitted guarantees the same image quality, which in turn comes at the expense of variable bandwidth usage. Because the media contents are a combination of JPEG images, no audio data is transmitted to the client. There are three parameters provided in MJPEG mode to control the video performance:

#### ■ Frame size

Select the video size. Note that a larger frame size takes up more bandwidth. The frame sizes are selectable in the following resolutions: 176 x 144, 320 x 240 and 640 x 480.

#### ■ Maximum frame rate

This limits the maximal refresh frame rate per second. Set the frame rate higher for a smoother video quality.

If the power line frequency is set to 50Hz, the frame rates are selectable at the following rates: 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps and 25fps. If the power line frequency is set to 60Hz, the frame rates are selectable at the following rates: 1fps, 2fps, 3fps, 5fps, 8fps, 10fps, 15fps, 20fps, 25fps and 30fps. You can also select **Customize**, and manually enter a value.

# ■ Video quality

The video qualities are selectable at the following settings: Medium, Standard, Good, Detailed and Excellent. You can also select **Customize**, and manually enter a value.

### NOTE

► The value of video quality and fixed quality refers to the **compression rate**, so the lower value will produce the higher quality.

#### Day/Night Settings

w Day/Night settings:	
Switch to B/W in night n	node
IR LED:	Auto mode 💌
Light sensor sensitivity:	Normal 🕶
☐ Disable IR LED	

#### Switch to B/W in night mode

Select this to enable the Network Camera to automatically switch to B/W during night mode.

### **IR LED**

With built-in IR illuminators, up to 15m, this Network Camera can make use of IR light during low light conditions.

The IR LED supports five modes, Auto, Day, Night, Schedule and Disabled.

#### ■ Auto mode

The Network Camera automatically control the IR LED by judging the level of ambient light.

# ■ Day mode

Select "Day mode" to turn on the IR LED.

#### ■ Night mode

Select "Night mode" to turn off the IR LED.

#### ■ Schedule mode

Select "Schedule mode" to control the IR LED by schedule. Enter the start and end time for day mode. Note that the time format is [hh:mm] and is expressed in 24-hour clock time. By default, the start and end time of day mode are set to 07:00 and 18:00.

#### Light sensor sensitivity

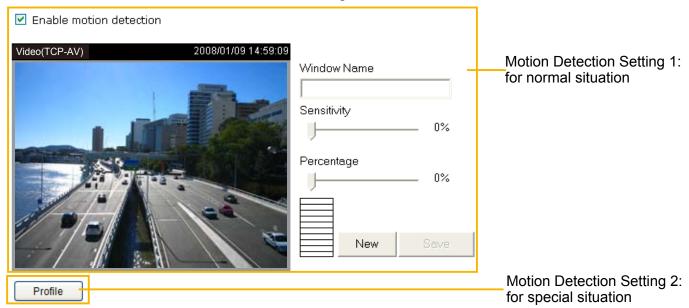
Select Low, Normal, or High for the light sensor sensibility.

#### Disable IR LED

If you do not want to use the IR illuminators, you can select this option to turn it always off.

# **Motion Detection**

This section explains how to configure the Network Camera to enable motion detection. A total of three motion detection windows can be configured.

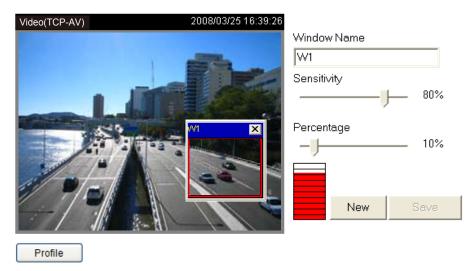


Follow the steps below to enable motion detection:

- 1. Click **New** to add a new motion detection window.
- 2. In the Window Name text box, enter a name for the motion detection window.
  - To move and resize the window, drag and drop your mouse on the window.
  - To delete window, click X on the top right corner of the window.
- 3. Define the sensitivity to moving objects and the space ratio of all alerted pixels by moving the Sensitivity and Percentage slider bar.
- 4. Click **Save** to enable the settings.
- 5. Select **Enable motion detection** to enable this function.

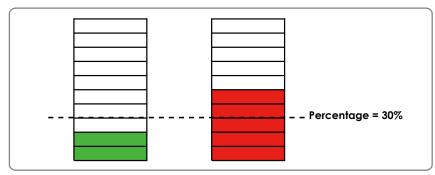
For example:

Enable motion detection

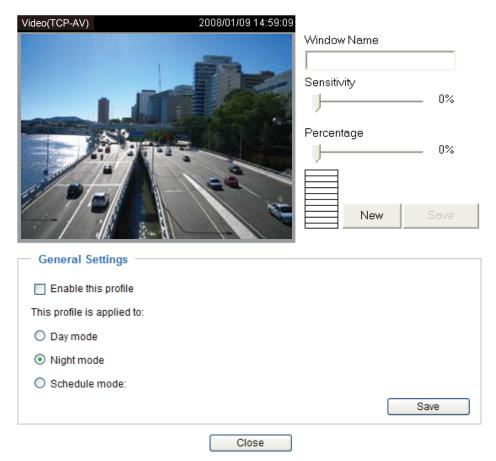


The Percentage Indicator will rise or fall depending on the variation between sequential images. When motions are detected by the Network Camera and are judged to exceed the defined threshold, the red bar rises. Meanwhile, the motion detection window will be outlined in red. Photos or videos can be captured instantly and configured to be sent to a remote server (Email, FTP) by utilizing this feature as a trigger source. For more information on how to set an event, please refer to Application on page 56.

A green bar indicates that even though motions have been detected, the event has not been triggered because the image variations still fall under the defined threshold.



If you want to configure other motion detection settings for day/night/schedule mode, please click **Profile** to open the Motion Detection Profile Settings page as shown below. A total of three motion detection windows can be configured on this page as well.



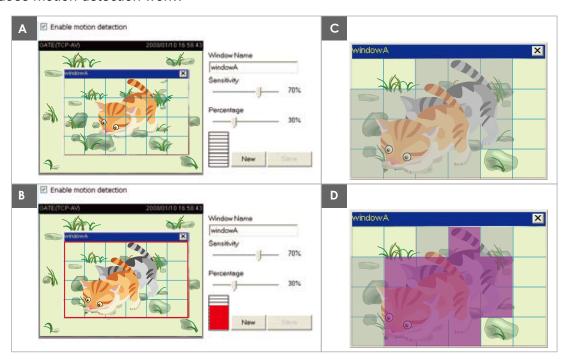
Please follow the steps bellw to set up a profile:

- 1. Create a new motion detection window.
- 2. Check Enable this profile.
- 3. Select the applicable mode: Day mode, Night mode, or Schedule mode. Please manually enter a time range if you choose Schedule mode.
- 4. Click Save to enable the settings and click **Close** to exit the page.

  This motion detection window will also be displayed on the Event Settings page. You can go to Application > Event Settings > Trigger to choose it as a trigger source. Please refer to page 58 for detailed information.

### **NOTE**

#### ► How does motion detection work?



There are two motion detection parameters: Sensitivity and Percentage. In the illustration above, frame A and frame B are two sequential images. Pixel differences between the two frames are detected and highlighted in gray (frame C) and will be compared with the sensitivity setting. Sensitivity is a value that expresses the sensitivity to moving objects. Higher sensitivity settings are expected to detect slight movements while smaller sensitivity settings will neglect them. When the sensitivity is set to 70%, the Network Camera defines the pixels in the purple areas as "alerted pixels" (frame D).

Percentage is a value that expresses the proportion of "alerted pixels" to all pixels in the motion detection window. In this case, 50% of pixels are identified as "alerted pixels". When the percentage is set to 30%, the motions are judged to exceed the defined threshold; therefore, the motion window will be outlined in red.

For applications that require a high level of security management, it is suggested to use higher sensitivity settings and smaller percentage values.

# **Camera Tampering Detection**

This section explains how to set up camera temper detection. With tamper detection, the camera is capable of detecting incidents such as **redirection**, **blocking or defocusing**, or even **spray paint**.

▼ Enable camera tampering detection

Trigger duration: 10 seconds [10~600]

Save

Please follow the steps below to set up the camera tamper detection function:

- 1. Check Enable camera tampering detection.
- 2. Enter the tamper trigger duration. (10 sec. ~ 10 min.) The tamper alarm will be triggered only when the tampering factor (the difference between current frame and pre-saved background) exceeds the trigger threshold.
- 3. Set up the event source as Camera Tampering Detection on Application page > Event Settings / Server Settings (how to send alarm message) / Media Settings (send what type of alarm message). Please refer to page 65 for detailed information.

# Homepage Layout Advanced Mode

This section explains how to set up your own customized homepage layout.

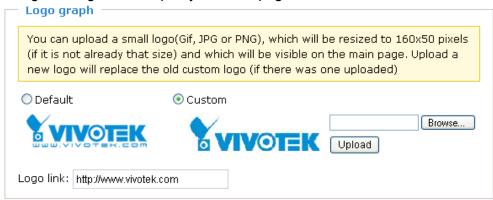
#### **Preview**

This column shows the settings of your homepage layout. You can manually select the background and font colors in Theme Options, the third column on this page. The settings will automatically show up in this Preview field. The following shows the homepage using the default settings:



# Logo

Here you can change the logo at the top of your homepage.

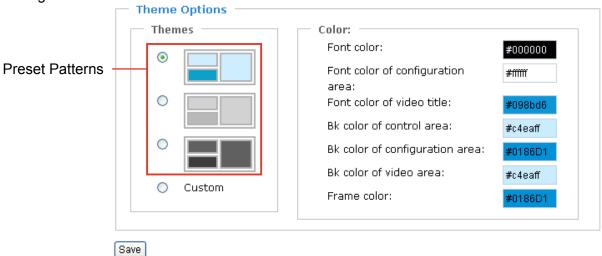


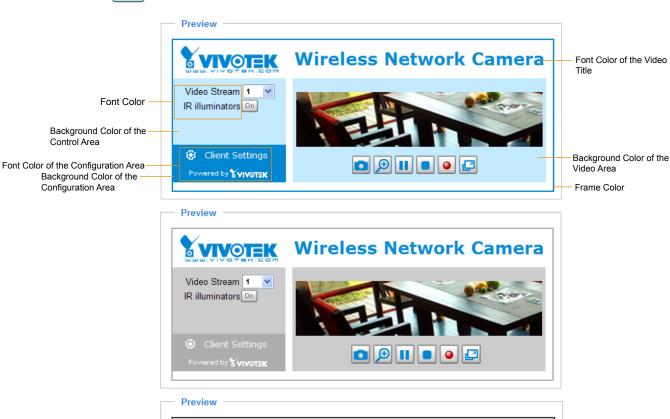
Follow the steps below to upload a new logo:

- 1. Click **Custom** and the Browse field will appear.
- 2. Select a logo from your files.
- 3. Click **Upload** to replace the existing logo with a new one.
- 4. Enter a website link if necessary.
- 5. Click Save to enable the settings.

# **Theme Options**

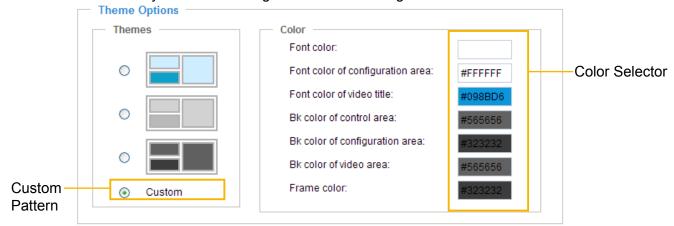
Here you can change the color of your homepage layout. There are three types of preset patterns for you to choose from. The new layout will simultaneously appear in the **Preview** filed. Click **Save** to enable the settings.



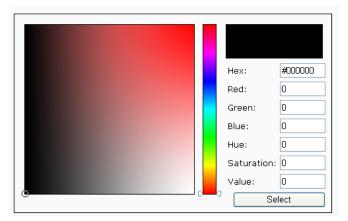


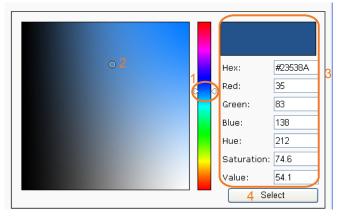


- Follow the steps below to set up the customed homepage:
- 1. Click **Custom** on the left column.
- 2. Click the field where you want to change the color on the right column.



3. The palette window will pop up as shown below.



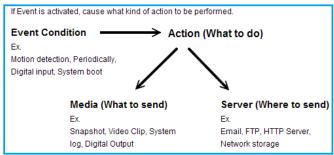


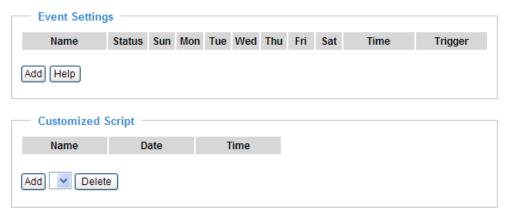
- 4. Drag the slider bar and click on the left square to select a desired color.
- 5. The selected color will show up in the corresponding fields and in the **Preview** column.
- 6. Click **Save** to enable the settings.

# **Application** Advanced Mode

This section explains how to configure the Network Camera to react in response to particular situations (event). A typical application is that when a motion is detected, the Network Camera sends buffered images to a FTP server or e-mail address as notifications.

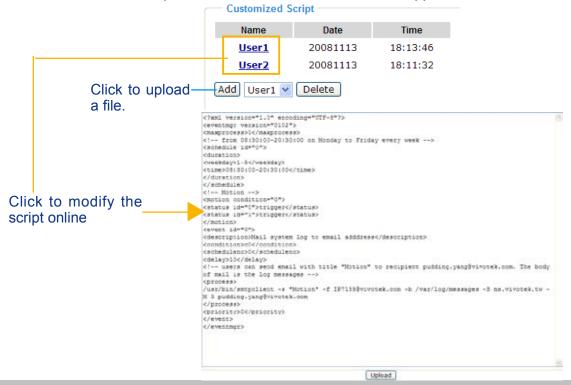
In the illustration on the right, an event can be triggered by many sources, such as motion detection or external digital input devices. When an event is triggered, you can specify what type of action that will be performed. You can configure the Network Camera to send snapshots or videos to your email address or FTP site.





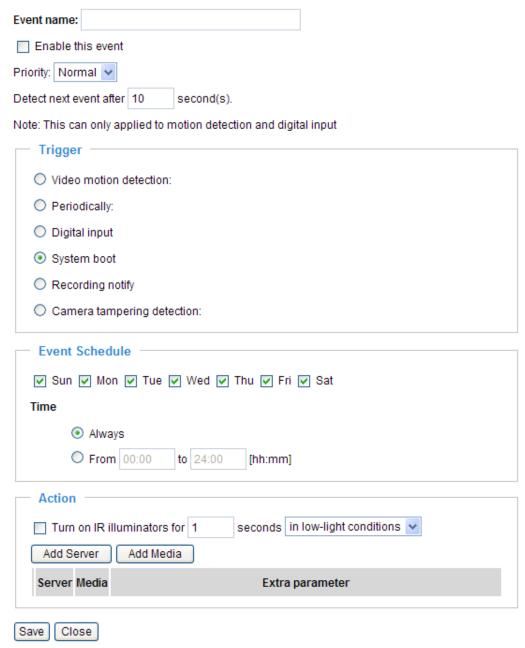
#### **Customized Script**

This function allows you to upload a sample script (.xml file) to the webpage, which will save your time on configuring the settings. Please note that there is a limited number of customized scripts you can upload; if the current amount of customized scripts has reached the limit, an alert message will pop up. If you need more information, please ask for VIVOTEK's technical support.



### **Event Settings**

In the **Event Settings** column, click **Add** to open the **Event Settings** page. On this page, you can arrange three elements -- Trigger, Schedule, and Action to set an event. A total of 3 event settings can be configured.



Event name: Enter a name for the event setting.

<u>Enable this event</u>: Select this option to enable the event setting.

<u>Priority</u>: Select the relative importance of this event (High, Normal, or Low). Events with a higher priority setting will be executed first.

<u>Detect next event after \( \) seconds</u>: Enter the duration in seconds to pause motion detection after a motion is detected.

An event is an action initiated by a user-defined trigger source; it is the causal arrangement of the following three elements: Trigger, Event Schedule, and Action.

#### **Trigger**

This is the cause or stimulus which defines when to trigger the Network Camera. The trigger source can be configured to use the Network Camera's built-in motion detection mechanism or external digital input devices

There are several choices of trigger sources as shown below. Select the items to display the detailed configuration options.

#### ■ Video motion detection

This option makes use of the built-in motion detection mechanism as a trigger source. To enable this function, you need to configure a Motion Detection Window first. For more information, please refer to Motion detection on page 49 for details.

	Frigger
(	Video motion detection:
	Normal:
	Profile: 1 2 3
	Note: Please configure Motion detection first
(	Periodically:
(	) Digital input
(	) System boot
(	Recording notify
(	Camera tampering detection:

#### ■ Periodically

This option allows the Network Camera to trigger periodically for every other defined minute. Up to 999 minutes are allowed.

— Trigger —————	
O Video motion detection:	
Periodically:	
Trigger every other 1	minutes
O Digital input	
O System boot	
<ul> <li>Recording notify</li> </ul>	
O Camera tampering detection:	

#### ■ Digital input

This option allows the Network Camera to use an external digital input device or sensor as a trigger source. Depending on your application, there are many choices of digital input devices on the market which helps to detect changes in temperature, vibration, sound and light, etc.

#### ■ System boot

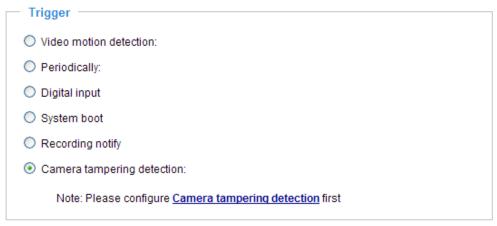
This option triggers the Network Camera when the power to the Network Camera is disconnected.

# ■ Recording notify

This option allows the Network Camera to trigger when the recording disk is full or when recording starts to rewrite older data. If you want receive **Recording notify message**, please refer to page 67 for detailed information.

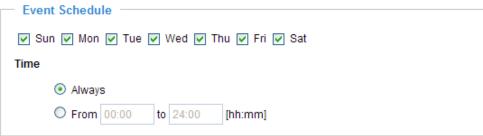
■ Camera tampering detection

This option allows the Network Camera to trigger when the camera detects that is is being tampered with. To enable this function, you need to configure the Tampering Detection option first. Please refer to page 52 for detailed information.



# **Event Schedule**

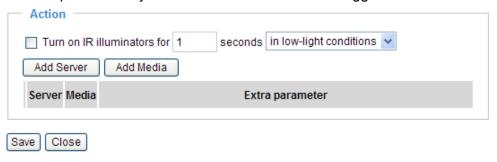
Specify the period for the event.



- Select the days of the week.
- Select the recording schedule in 24-hr time format.

#### **Action**

Define the actions to be performed by the Network Camera when a trigger is activated.



■ Turn on IR Illuminators for □ seconds
Select this to turn on IR Illuminators when a trigger is activated every time or only in low light conditions. Specify the length of trigger interval in the text box.

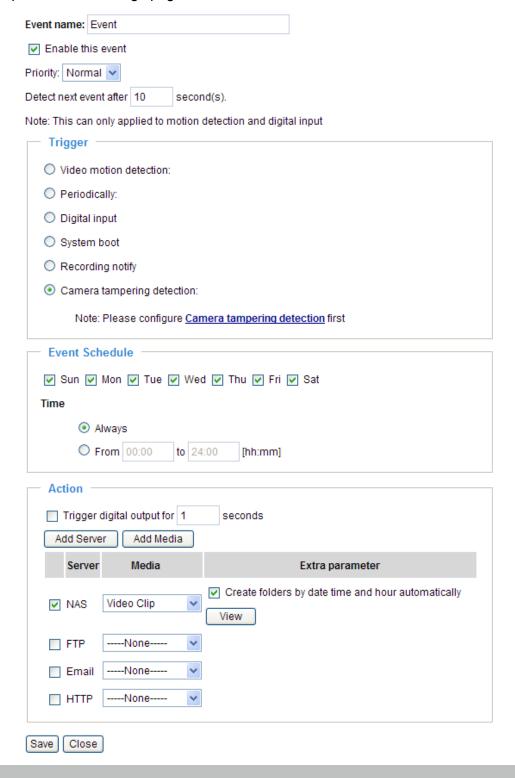
To set an event with recorded video or snapshots, it is necessary to configure the server and media settings so that the Network Camera will know what action to take (such as which server to send the media files to) when a trigger is activated.

#### ■ Add Server / Add Media

Click **Add Server** to configure Server Settings. For more information, please refer to Server Settings on page 62.

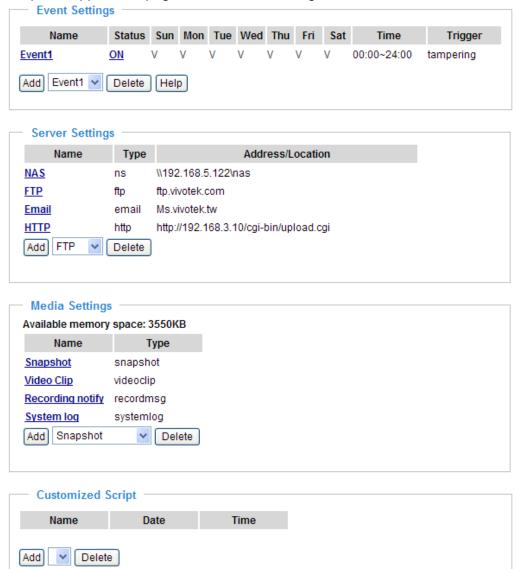
Click **Add Media** to configure Media Settings. For more information, please refer to Media Settings on page 65.

Here is an example of Event Settings page:



When completed, click **Save** to enable the settings and click **Close** to exit Event Settings page. The new event settings / server settings / media settings will appear in the event drop-down list on the Application page.

Here is an example of Application page with an event setting:



When the Event Status is **ON**, once an event is triggered by motion detection, the Network Camera will automatically send snapshots via e-mail.

If you want to stop the event trigger, you can click  $\underline{ON}$  to turn it to  $\underline{OFF}$  status or click  $\underline{Delete}$  to remove the event setting.

To remove a server setting from the list, select a server name from the drop-down list and click **Delete**. Note that only when the server setting is not being applied to an event setting can it be deleted.

To remove a media setting from the list, select a media name from the drop-down list and click **Delete**. Note that only when the media setting is not being applied to an event setting can it be deleted.

# **Server Settings**

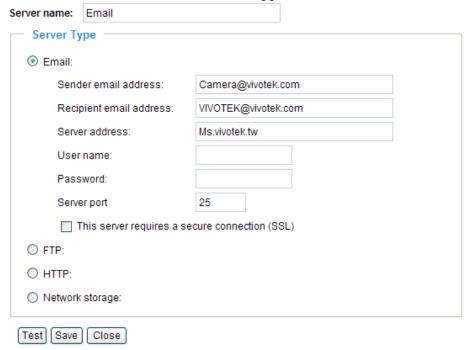
Click **Add Server** on Event Settings page to open the Server Setting page. On this page, you can specify where the notification messages are sent when a trigger is activated. A total of 5 server settings can be configured.

Server name: Enter a name for the server setting.

### **Server Type**

There are four choices of server types available: Email, FTP, HTTP, and Network storage. Select the item to display the detailed configuration options. You can configure either one or all of them.

Email: Select to send the media files via email when a trigger is activated.



- Sender email address: Enter the email address of the sender.
- Recipient email address: Enter the email address of the recipient.
- Server address: Enter the domain name or IP address of the email server.
- User name: Enter the user name of the email account if necessary.
- Password: Enter the password of the email account if necessary.
- Server port: The default mail server port is set to 25. You can also manually set another port.

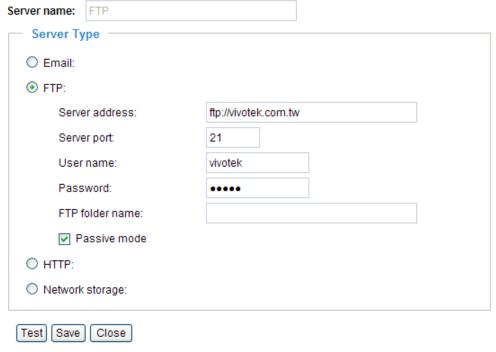
If your SMTP server requires a secure connection (SSL), check **This server requires a secure connection (SSL)**.

To verify if the email settings are correctly configured, click **Test**. The result will be shown in a pop-up window. If successful, you will also receive an email indicating the result.



Click **Save** to enable the settings, then click **Close** to exit the page.

FTP: Select to send the media files to an FTP server when a trigger is activated.



- Server address: Enter the domain name or IP address of the FTP server.
- Server port

  By default, the FTP server port is set to 21. It can also be assigned to another port number between 1025 and 65535.
- User name: Enter the login name of the FTP account.
- Password: Enter the password of the FTP account.
- FTP folder name Enter the folder where the media file will be placed. If the folder name does not exist, the Network Camera will create one on the FTP server.
- Passive mode

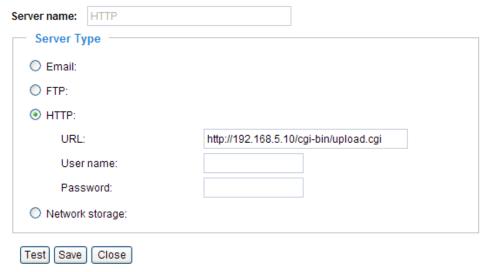
Most firewalls do not accept new connections initiated from external requests. If the FTP server supports passive mode, select this option to enable passive mode FTP and allow data transmission to pass through the firewall.

To verify if the FTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as shown below. If successful, you will also receive a test.txt file on the FTP server.



Click **Save** to enable the settings, then click **Close** to exit the page.

HTTP: Select to send the media files to an HTTP server when a trigger is activated.



- URL: Enter the URL of the HTTP server.
- User name: Enter the user name if necessary.
- Password: Enter the password if necessary.

To verify if the HTTP settings are correctly configured, click **Test**. The result will be shown in a pop-up window as below. If successful, you will receive a test.txt file on the HTTP server.



Click **Save** to enable the settings, then click **Close** to exit the page.

<u>Network storage</u>: Select to send the media files to a network storage location when a trigger is activated. Please refer to **Network Storage Setting** on page 69 for details.

Click **Save** to enable the settings, then click **Close** to exit the page.

When completed, the new server settings will automatically be displayed on the Event Settings page.

For example:



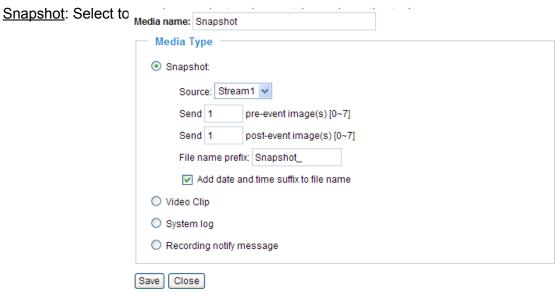
# **Media Settings**

Click Add Media on the Event Settings page to open the Media Settings page. On this page, you can specify the type of media that will be sent when a trigger is activated. A total of 5 media settings can be configured.

Media name: Enter a name for the media setting.

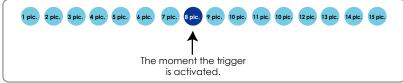
#### Media Type

There are three choices of media types available: Snapshot, Video clip, and System log. Select the item to display the detailed configuration options. You can configure either one or all of them.



- Source: Select to take snapshots from stream 1 or stream 2.
- Send □ pre-event images The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide how many images to capture before a trigger is activated. Up to 7 images can be generated.
- Send ☐ post-event images Enter a number to decide how many images to capture after a trigger is activated. Up to 7 images can be generated.

For example, if both the Send pre-event images and Send post-event images are set to 7, a total of 15 images are generated after a trigger is activated.



- File name prefix Enter the text that will be appended to the front of the file name.
- Add date and time suffix to the file name Select this option to add a date/time suffix to the file name. For example:

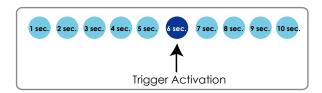


Click **Save** to enable the settings, then click **Close** to exit the page.

Video clip: Select to send video clips when a trigger is activated.



- Source: Select to record video clips from stream 1 or stream 2.
- Pre-event recording The Network Camera has a buffer area; it temporarily holds data up to a certain limit. Enter a number to decide the duration of recording before a trigger is activated. Up to 9 seconds can be set.
- Maximum duration Specify the maximum recording duration in seconds. Up to 10 seconds can be set. For example, if pre-event recording is set to five seconds and the maximum duration is set to ten seconds, the Network Camera continues to record for another 4 seconds after a trigger is activated.



- Maximum file size Specify the maximum file size allowed.
- File name prefix
  Enter the text that will appended to the front of the file name.
  For example:

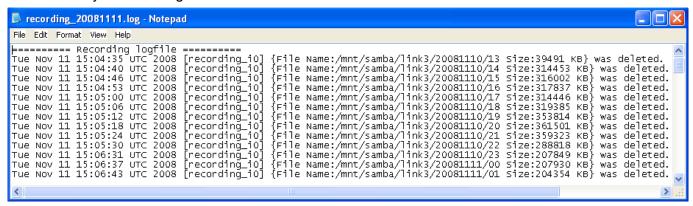
Video\_20080104\_100341

Tile name prefix Date and time suffix The format is: YYYYMMDD\_HHMMSS

Click **Save** to enable the settings, then click **Close** to exit the page.

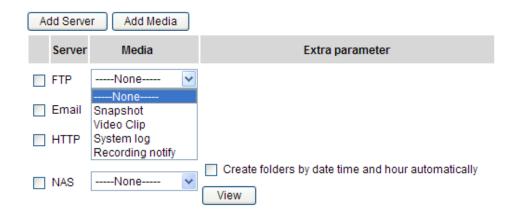
<u>System log</u>: Select to send a system log when a trigger is activated. Click **Save** to enable the settings, then click **Close** to exit the page.

<u>Recording notify message</u>: Select to send a recording notify message when a trigger is activated. Following is an example of recording notify message (.txt file), which shows a list of deleted recorded data due to cycle recording.



When completed, click **Save** to take effect and then click **Close** to quit this page. The new media settings will show up on the Event Settings page.

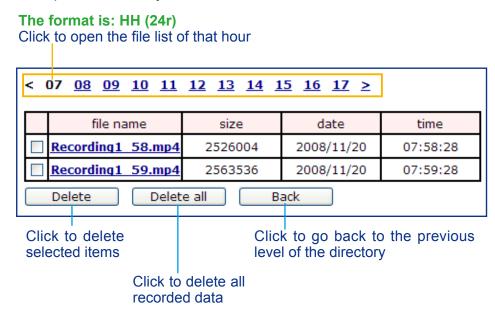
Then you can continue to select a server and media type for the event.



- Create folders by date, time, and hour automatically: If you check this item, the system will generate folders automatically by date.
- View: Click this button to open a file list window. This function is only for Network Storage. The following is an example of a file destination with video clips:



# Click **20081120** to open the directory:



< 07 <u>08 09 10 11 12 13 14 15 16 17 &gt;</u>						
	file na	me	size	date	time	
	Recording1	58 mp4	2526004	2008/11/20	07 58 28	
	Recording1	59 mp4	2563536	2008/11/20	07 <mark>59</mark> 28	
Delete all Back						

The format is: File name prefix + Minute (mm)

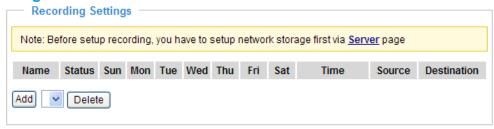
You can set up the File name prefix on Media Settings page.

Please refer to page 65 for detailed information.

# Recording Advanced Mode

This section explains how to configure the recording settings for the Network Camera.

# **Recording Settings**



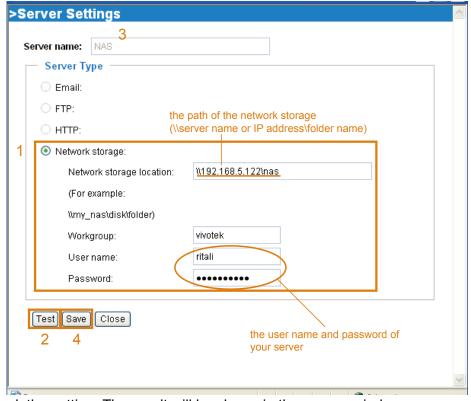
### **NOTE**

▶ Before setting up this page, please set up the Network Storage on the Server Settings page first.

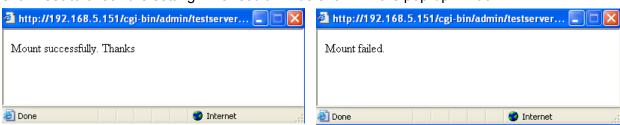
# **Network Storage Setting**

Click <u>Server</u> to open the Server Settings page and follow the steps below to set up:

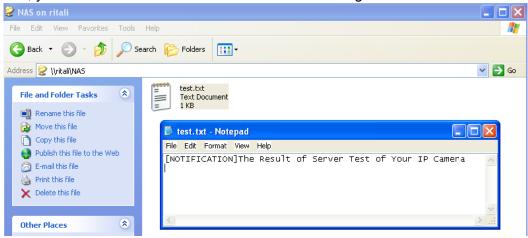
1. Fill in the information for your server. For example:



2. Click **Test** to check the setting. The result will be shown in the pop-up window.



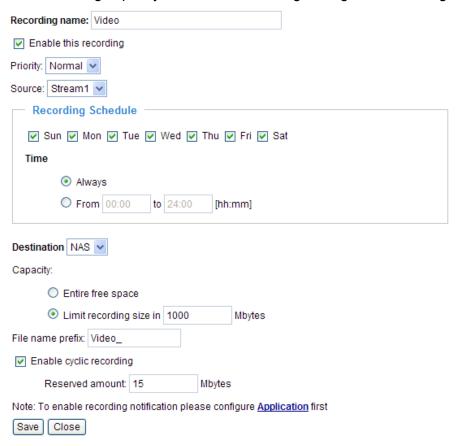
If successful, you will receive a test.txt file on the network storage server.



- 3. Enter a server name.
- 4. Click **Save** to complete the settings and click **Close** to exit the page.

# **Recording Settings**

Click **Add** to open the recording setting page. On this page, you can define the recording source, recording schedule and recording capacity. A total of 2 recording settings can be configured.



Recording name: Enter a name for the recording setting.

Enable this recording: Select this option to enable video recording.

Priority: Select the relative importance of the recording setting (High, Normal, and Low).

Source: Select the recording source (stream 1 or stream 2).

Recording Schedule: Specify the recording duration.

- Select the days of the week.
- Select the recording start and end times in 24-hr time format.

Destination: You can select the network storage to store the recorded video files.

Capacity: You can choose either the "entire free space available" or "limit the recording size". The recording size limit must be larger than the reserved amount for cyclic recording.

File name prefix: Enter the text that will be appended to the front of the file name.

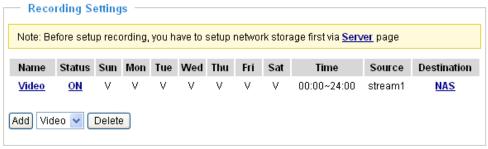
Enable cyclic recording: If you check this item, when the maximum capacity is reached, the oldest file will be overwritten by the latest one. The reserved amount is reserved for cyclic recording to prevent malfunction. This value must be larger than 15 MBytes.

If you want to enable recording notification, please click **Application** to set up. Please refer to **Trigger > Recording notify** on page 58 for detailed information.

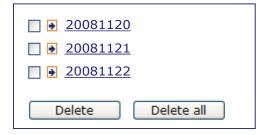
When completed, select **Enable this recording**. Click **Save** to enable the setting and click **Close** to exit this page. When the system begins recording, it will send the recorded files to the Network Storage. The new recording name will appear in the drop-down list on the recording page as shown below.

To remove a recording setting from the list, select a recording name from the drop-down list and click

Delete.



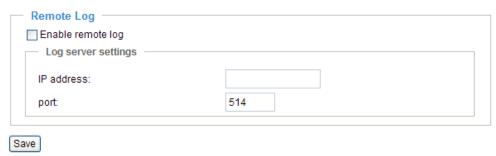
- Click Video (Name): Opens the Recording Settings page to modify.
- Click ON (Status): The Status will become OFF and stop recording.
- Click NAS (Destination): Opens the file list of recordings as shown below. For more information about folder naming rule, please refer to page 67 for details.



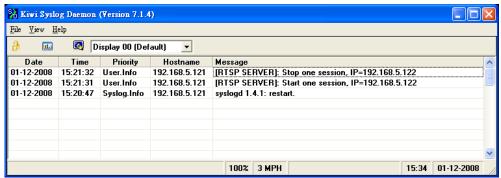
# System Log Advanced Mode

This section explains how to configure the Network Camera to send the system log to the remote server as backup.

### **Remote Log**



You can configure the Network Camera to send the system log file to a remote server as a log backup. Before utilizing this feature, it is suggested that the user install a log-recording tool to receive system log messages from the Network Camera. An example is Kiwi Syslog Daemon. Visit <a href="http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/">http://www.kiwisyslog.com/kiwi-syslog-daemon-overview/</a>.



Follow the steps below to set up the remote log:

- 1. In the IP address text box, enter the IP address of the remote server.
- 2. In the port text box, enter the port number of the remote server.
- 3. When completed, select **Enable remote log** and click **Save** to enable the setting.

# **Current Log**



This column displays the system log in chronological order. The system log is stored in the Network Camera's buffer area and will be overwritten when reaching a maximum limit.

# View Parameters Advanced Mode

The View Parameters page lists the entire system's parameters in alphabetical order. If you need technical assistance, please provide the information listed on this page.

```
Parameter List
system hostname='Network Camera'
system ledoff='0'
system lowlight='1'
system date='2008/12/25'
system_time='10:16:25'
system datetime='
system ntp=''
system_timezoneindex='320'
system daylight enable='0'
system_daylight_dstactualmode='1'
system_daylight_auto_begintime='NONE'
system daylight auto endtime='NONE'
system daylight timezones=',-360,-320,-280,-240,-241,-200,-201,-1
system privacy='0'
system_updateinterval='0'
system info modelname='IP7330'
system_info_extendedmodelname=''
system info serialnumber='0002D1733012'
system_info_firmwareversion='IP7330-VVTK-0100a'
system_info_language_count='9'
system_info_language_i0='English'
system_info_language_i1='Deutsch'
system info language i2='Español'
system_info_language_i3='Français'
system_info_language_i4='Italiano'
system info language i5='日本語'
system_info_language_i6='Português'
system_info_language_i7='简体中文'
system_info_language_i8='繁體中文'
system_info_language_i9=''
system info language i10=''
system_info_language_i11=''
system_info_language_i12=''
system info language i13=''
system_info_language_i14=''
system_info_language_i15=''
<
```

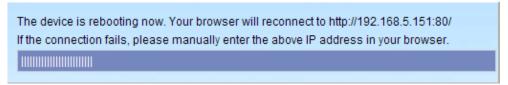
### **Maintenance**

This chapter explains how to restore the Network Camera to factory default, upgrade firmware version, etc.

#### Reboot

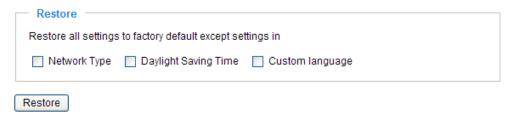


This feature allows you to reboot the Network Camera, which takes about one minute to complete. When completed, the live video page will be displayed in your browser. The following message will be displayed during the rebooting process.



If the connection fails after rebooting, manually enter the IP address of the Network Camera in the address field to resume the connection.

### Restore



This feature allows you to restore the Network Camera to factory default settings.

<u>Network Type</u>: Select this option to retain the Network Type settings. (Please refer to Network Type on page 30.)

<u>Daylight Saving Time</u>: Select this option to retain the Daylight Saving Time settings. (Please refer to System on page 22.)

Custom Language: Select this option to retain the Custom Language settings.

If none of the options is selected, all settings will be restored to factory default. The following message is displayed during the restoring process.

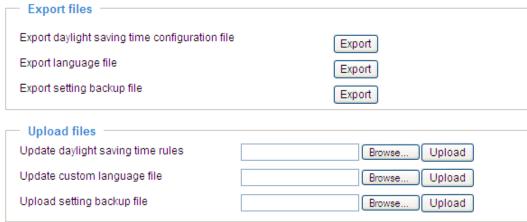
The device is rebooting now. Your browser will reconnect to http://192.168.5.151:80/

If the connection fails, please manually enter the above IP address in your browser.

# Export / Upload Files Advanced Mode

This feature allows you to Export / Upload daylight saving time rules, custom language files, and setting

backup files.



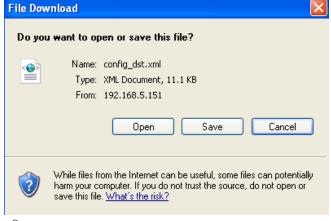
Export daylight saving time configuration file: Click to set the start and end time of DST.

Follow the steps below to export:

1. In the Export files column, click **Export** to export the daylight saving time configuration file from the Network Camera.

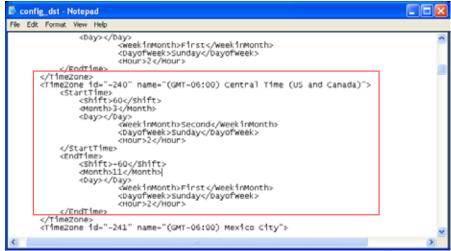
2. A file download dialog will pop up as shown below. Click **Open** to review the XML file or click **Save** to

store the file for editing.



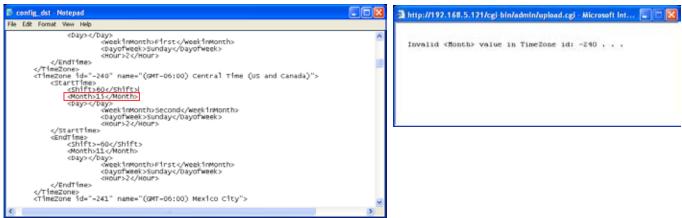
3. Open the file with Microsoft® Notepad and locate your time zone; set the start and end time of DST. When completed, save the file.

In the example below, DST begins each year at 2:00 a.m. on the second Sunday in March and ends at 2:00 a.m. on the first Sunday in November.



Upload daylight saving time rule: Click **Browse...** and specify the XML file to upload.

If the incorrect date and time are assigned, you will see the following warning message when uploading the file to the Network Camera.



The following message is displayed when attempting to upload an incorrect file format.



Export language file: Click to export language strings. VIVOTEK provides nine languages: English, Deutsch, Español, Français, Italiano, 日本語, Português, 簡体中文, and 繁體中文.

<u>Upload custom language file</u>: Click **Browse...** and specify your own custom language file to upload.

Export setting backup file: Click to export all parameters for the device and user-defined scripts.

<u>Upload setting backup file</u>: Click **Browse...** to upload a setting backup file. Please note that the model and firmware version of the device should be the same as the setting backup file. If you have set up a fixed IP or other special settings for your device, it is not suggested to upload a settings backup file.

#### **Upgrade Firmware**

— Upgrade firmwar	В
Select firmware file	Browse
Upgrade	

This feature allows you to upgrade the firmware of your Network Camera. It takes a few minutes to complete the process.

Note: Do do not power off the Network Camera during the upgrade!

Follow the steps below to upgrade the firmware:

- 1. Download the latest firmware file from the VIVOTEK website. The file is in .pkg file format.
- 2. Click **Browse...** and specify the firmware file.
- 3. Click **Upgrade**. The Network Camera starts to upgrade and will reboot automatically when the upgrade completes.

If the upgrade is successful, you will see "Reboot system now!! This connection will close". After that, reaccess the Network Camera.

The following message is displayed when the upgrade has succeeded.

Reboot system now!!
This connection will close.

The following message is displayed when you have selected an incorrect firmware file.

Starting firmware upgrade...

Do not power down the server during the upgrade.

The server will restart automatically after the upgrade is completed.

It will takes about 1 - 5 minutes.

Wrong PKG file format

Unpack fail

# **Appendix**

## **URL Commands for the Network Camera**

#### **Overview**

For some customers who already have their own web site or web control application, the Network Camera/Video Server can be easily integrated through URL syntax. This section specifies the external HTTP-based application programming interface. The HTTP-based camera interface provides the functionality to request a single image, control camera functions (PTZ, output relay etc.), and get and set internal parameter values. The image and CGI-requests are handled by the built-in Web server.

### **Style Convention**

In URL syntax and in descriptions of CGI parameters, text within angle brackets denotes content that is to be replaced with either a value or a string. When replacing the text string, the angle brackets should also be replaced. An example of this is the description of the name for the server, denoted with <servername> in the URL syntax description below, that is replaced with the string myserver in the URL syntax example further down in the page.

URL syntax is denoted with the word "Syntax:" written in bold face followed by a box with the referenced syntax as shown below. For example, name of the server is written as <servername> and is intended to be replaced with the name of the actual server. This can either be a name, e.g., "mywebcam" or "thecam. adomain.net" or the associated IP number for the server, e.g., 192.168.0.220.

Syntax:

http://<servername>/cgi-bin/viewer/video.jpg

Description of returned data is written with "Return:" in bold face followed by the returned data in a box. All data returned as HTTP formatted, i.e., starting with the string HTTP is line separated with a Carriage Return and Line Feed (CRLF) printed as \r\n.

Return:

HTTP/1.0 <HTTP code> <HTTP text>\r\n

URL syntax examples are written with "**Example:**" in bold face followed by a short description and a light grey box with the example.

**Example:** request a single snapshot image

http://mywebserver/cgi-bin/viewer/video.jpg

# **General CGI URL syntax and parameters**

CGI parameters are written in lower-case and as one word without any underscores or other separators. When the CGI request includes internal camera parameters, the internal parameters must be written exactly as they are named in the camera or video server. The CGIs are organized in function related directories under the cgi-bin directory. The file extension of the CGI is required.

#### Syntax:

http://<*servername*>/cgi-bin/<*subdir*>[/<*subdir*>...]/<*cgi*>.<*ext*>
[?<parameter>=<value>[&<parameter>=<value>...]]

**Example:** Setting digital output #1 to active

http://mywebserver/cgi-bin/dido/setdo.cgi?do1=1

# **Security level**

SECURITY LEVEL	SUB-DIRECTORY	DESCRIPTION
0	anonymous	Unprotected.
1 [view]	anonymous, viewer	1. Can view, listen, talk to camera
		2. Can control dido, ptz of camera
4 [operator]	anonymous, viewer,	Operator's access right can modify most of camera's
	operator	parameters except some privilege and network options
6 [admin]	anonymous, viewer,	Administrator's access right can fully control the camera's
	operator, admin	operation.
7	N/A	Internal parameters. Unable to be changed by any external
		interface.

# **Get server parameter values**

**Note:** The access right depends on the URL directory.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/anonymous/getparam.cgi?[<parameter>]

[&<parameter>...]

```
http://<servername>/cgi-bin/viewer/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/operator/getparam.cgi?[<parameter>]
[&<parameter>...]

http://<servername>/cgi-bin/admin/getparam.cgi?[<parameter>]
[&<parameter>...]
```

where the *<parameter>* should be *<group>*[\_*<name>*] or *<group>*[.*<name>*] If you do not specify the any parameters, all the parameters on the server will be returned. If you specify only *<group>*, the parameters of related group will be returned.

When query parameter values, the current parameter value are returned.

Successful control request returns paramter pairs as follows.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

 $r\n$ 

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

<length> is the actual length of content.

**Example:** request IP address and it's response

### Request:

http://192.168.0.123/cgi-bin/admin/getparam.cgi?network\_ipaddress

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n

Context-Length: 33\r\n

 $r\n$ 

# Set server parameter values

Note: The access right depends on the URL directory.

Method: GET/POST

### Syntax:

```
http://<servername>/cgi-bin/anonymous/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>][&return=<return page>]

http://<servername>/cgi-bin/viewer/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/operator/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

http://<servername>/cgi-bin/admin/setparam.cgi? <parameter>=<value>
[&<parameter>=<value>...][&update=<value>] [&return=<return page>]

[&<parameter>=<value>...][&update=<value>] [&return=<return page>]
```

PARAMETER	VALUE	DESCRIPTION	
<group>_<name></name></group>	value to assigned	Assign <value> to the parameter <group>_<name></name></group></value>	
update	<boolean></boolean>	set to 1 to actually update all fields (no need to use update	
		parameter in each group)	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is	
		assigned. The <return page=""> can be a full URL path or relative</return>	
		path according the the current path. If you omit this parameter,	
		it will redirect to an empty page.	
		(note: The return page can be a general HTML file(.htm, .html)	
		or a Vivotek server script executable (.vspx) file. It can not be a	
		CGI command. It can not have any extra parameters. This	
		parameter must be put at end of parameter list)	

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: <length>\r\n

\r\n

<parameter pair>

where <parameter pair> is

<parameter>=<value>\r\n

[<parameter pair>]

Only the parameters that you set and readable will be returned.

**Example:** Set the IP address of server to 192.168.0.123

### Request:

http://myserver/cgi-bin/admin/setparam.cgi?network\_ipaddress=192.168.0.123

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/html\r\n Context-Length: 33\r\n

 $r\n$ 

 $network.ipaddress=192.168.0.123\r\n$ 

# **Available parameters on the server**

### Valid values:

VALID VALUES	DESCRIPTION
string[ <n>]</n>	Text string shorter than 'n' characters. The characters ",', <,>,& are invalid.
password[ <n>]</n>	The same as string but display '*' instead
integer	Any number between $(-2^{31} - 1)$ and $(2^{31} - 1)$
positive integer	Any number between 0 and (2 <sup>32</sup> – 1)
<m> ~ <n></n></m>	Any number between 'm' and 'n'
domain name[ <n>]</n>	A string limited to contain a domain name shorter than 'n' characters (eg.
	www.ibm.com)
email address [ <n>]</n>	A string limited to contain a email address shorter than 'n' characters (eg.
	joe@www.ibm.com)
ip address	A string limited to contain an ip address (eg. 192.168.1.1)
mac address	A string limited to contain mac address without hyphen or colon connected
boolean	A boolean value 1 or 0 represents [Yes or No], [True or False], [Enable or Disable].
<value1>,</value1>	Enumeration. Only given values are valid.
<value2>,</value2>	
<value3>,</value3>	
blank	A blank string
everything inside <>	As description

NOTE: The camera should prevent to restart when parameter changed.

### Group: **system**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
hostname	string[40]	1/6	host name of server
			(Network Camera,
			Wireless Network Camera,
			Video Server,
			Wireless Video Server)
lowlight	<boolean></boolean>	6/6	(0) Turn on white light LED in all condition
			(1) Only turn on white light LED in low light
			condition
			(product dependent)
date	<yyyy dd="" mm="">,</yyyy>	6/6	Current date of system. Set to 'keep'
	keep,		keeping date unchanged. Set to 'auto' to
	auto		use NTP to synchronize date.
time	<hh:mm:ss>,</hh:mm:ss>	6/6	Current time of system. Set to 'keep'
	keep,		keeping time unchanged. Set to 'auto' to
	auto		use NTP to synchronize time.
datetime	<mmddhhmmyyyy.ss></mmddhhmmyyyy.ss>	6/6	Another current time format of system.
ntp	<domain name="">,</domain>	6/6	NTP server
	<ip address="">,</ip>		*do not use "skip to invoke default server"
	<black></black>		for default
timezoneindex	-489 ~ 529	6/6	Indicate timezone and area
			-480: GMT-12:00 Eniwetok, Kwajalein
			-440: GMT-11:00 Midway Island, Samoa
			-400: GMT-10:00 Hawaii
			-360: GMT-09:00 Alaska
			-320: GMT-08:00 Las Vegas,
			San_Francisco, Vancouver
			-280: GMT-07:00 Mountain Time, Denver
			-281: GMT-07:00 Arizona
			-240: GMT-06:00 Central America, Central
			Time, Mexico City, Saskatchewan
			-200: GMT-05:00 Eastern Time, New York,
			Toronto
			-201: GMT-05:00 Bogota, Lima, Quito,
			Indiana
			-180: GMT-04:30 Caracas

-160: GMT-04:00 Atlantic Time, Canada, La Paz, Santiago -140: GMT-03:30 Newfoundland -120: GMT-03:00 Brasilia, Buenos Aires, Georgetown, Greenland -80: GMT-02:00 Mid-Atlantic -40: GMT-01:00 Azores, Cape\_Verde\_IS. 0: GMT Casablanca, Greenwich Mean Time: Dublin, Edinburgh, Lisbon, London 40: GMT 01:00 Amsterdam, Berlin, Rome, Stockholm, Vienna, Madrid, Paris 41: GMT 01:00 Warsaw, Budapest, Bern 80: GMT 02:00 Athens, Helsinki, Istanbul, Riga 81: GMT 02:00 Cairo 82: GMT 02:00 Lebanon, Minsk 83: GMT 02:00 Israel 120: GMT 03:00 Baghdad, Kuwait, Riyadh, Moscow, St. Petersburg, Nairobi 121: GMT 03:00 Iraq 140: GMT 03:30 Tehran 160: GMT 04:00 Abu Dhabi, Muscat, Baku, Tbilisi, Yerevan 180: GMT 04:30 Kabul 200: GMT 05:00 Ekaterinburg, Islamabad, Karachi, Tashkent 220: GMT 05:30 Calcutta, Chennai, Mumbai, New Delhi 230: GMT 05:45 Kathmandu 240: GMT 06:00 Almaty, Novosibirsk, Astana, Dhaka, Sri Jayawardenepura 260: GMT 06:30 Rangoon 280: GMT 07:00 Bangkok, Hanoi, Jakarta, Krasnoyarsk 320: GMT 08:00 Beijing, Chongging, Hong Kong, Kuala Lumpur, Singapore, Taipei 360: GMT 09:00 Osaka, Sapporo, Tokyo, Seoul, Yakutsk

			380: GMT 09:30 Adelaide, Darwin
			400: GMT 10:00 Brisbane, Canberra,
			Melbourne, Sydney, Guam, Vladivostok
			440: GMT 11:00 Magadan, Solomon Is.,
			New Caledonia
			480: GMT 12:00 Aucklan, Wellington, Fiji,
			Kamchatka, Marshall Is.
			520: GMT 13:00 Nuku'Alofa
daylight_enable	<boolean></boolean>	6/6	enable automatic daylight saving to time
			zone
daylight_dstactual	<boolean></boolean>	6/7	check if current time is under daylight
mode			saving time.
daylight_auto_begi	string[19]	6/7	display the current daylight saving begin
ntime			time.
			(product dependent)
daylight_auto_endt	string[19]	6/7	display the current daylight saving end
ime			time.
			(product dependent)
updateinterval	0,	6/6	0 to Disable automatic time adjustment,
	3600,		otherwise, it means the seconds between
	86400,		NTP automatic update interval.
	604800,		·
	2592000		
restore	0,	7/6	Restore the system parameters to default
	<pre></pre>		value after <value> seconds.</value>
reset	0,	7/6	Restart the server after <value> seconds if</value>
	<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>		<value> is non-negative.</value>
restoreexceptnet	<any value=""></any>	7/6	Restore the system parameters to default
restoreexceptific	Trilly values	770	value except (ipaddress, subnet, router,
			dns1, dns2, pppoe).
			This command can cooperate with other
			"restoreexceptXYZ" commands. When
			·
			cooperating with others, the system
			parameters will be restored to default value
		7.6	except a union of combined results.
restoreexceptdst	<any value=""></any>	7/6	Restore the system parameters to default
			value except all daylight saving time
			settings.

			This command can cooperate with other
			"restoreexceptXYZ" commands. When
			cooperating with others, the system
			parameters will be restored to default value
			except a union of combined results.
restoreexceptlang	<any value=""></any>	7/6	Restore the system parameters to default
			value except custom language file user
			uploaded.
			This command can cooperate with other
			"restoreexceptXYZ" commands. When
			cooperating with others, the system
			parameters will be restored to default value
			except a union of combined results.

SubGroup of **system**: **info** (The fields in this group are unchangeable.)

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
modelname	string[40]	0/7	Internal model name of server (eg. IP7139)
serialnumber	<mac address&gt;</mac 	0/7	12 characters mac address without hyphen connected
firmwareversion	string[40]	0/7	The version of firmware, including model, company, and version number in the format <model-brand-version></model-brand-version>
language_count	<integer></integer>	0/7	number of webpage language available on the server
language_i<0~(count-1)>	string[16]	0/7	Available language lists
customlanguage_maxcoun t	<integer></integer>	0/7	Maximum number of custom language supported on the server
customlanguage_count	<integer></integer>	0/7	Number of custom language which has been uploaded to the server
customlanguage_i<0~(ma xcount-1)>	string	0/7	Custom language name

## Group: **status**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
di_i<0~(ndi-1)>	<boolean></boolean>	1/7	0 => Inactive, normal
			1 => Active, triggered
do_i<0~ndi-1)>	<boolean></boolean>	1/7	0 => Inactive, normal

			1 => Active, triggered
daynight	day,	7/7	The day/night status judge by light sensor
	night		
onlinenum_rtsp	integer	6/7	current RTSP connection numbers
onlinenum_httppush	integer	6/7	current HTTP push server connection numbers

# Group: di\_i<0~(ndi-1)> (capability.ndi > 0)

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
normalstate	high,	1/1	indicate whether open circuit or closed circuit
	low		represents inactive status

## Group: $do_i<0\sim(ndo-1)>(capability.ndo>0)$

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
normalstate	open,	1/1	indicate whether open circuit or closed circuit
	grounded		represents inactive status

## Group: **security**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
user_i0_name	string[64]	6/7	User's name of root
user_i<1~20>_name	string[64]	6/7	User's name
user_i0_pass	password[64]	6/6	root's password
user_i<1~20>_pass	password[64]	7/6	User's password
user_i0_privilege	viewer,	6/7	root's privilege
	operator,		
	admin		
user_i<1~20>_	viewer,	6/6	User's privilege.
privilege	operator,		
	admin		

## Group: network

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
type	lan,	6/6	Network connection type
	рррое		
resetip	<boolean></boolean>	6/6	1 => get ipaddress, subnet, router, dns1, dns2 from

			DHCP server at next reboot
			0 => use preset ipaddress, subnet, rounter, dns1, and
			dns2
ipaddress	<ip address=""></ip>	6/6	IP address of server
subnet	<ip address=""></ip>	6/6	subnet mask
router	<ip address=""></ip>	6/6	default gateway
dns1	<ip address=""></ip>	6/6	primary DNS server
dns2	<ip address=""></ip>	6/6	secondary DNS server
wins1	<ip address=""></ip>	6/6	primary WINS server
wins2	<ip address=""></ip>	6/6	secondary WINS server

Subgroup of **network**: **ftp** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	21, 1025~65535	6/6	local ftp server port

Subgroup of **network**: **http** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	80, 1025 ~	6/6	HTTP port
	65535		
alternateport	1025~65535	6/6	Alternative HTTP port
authmode	basic,	1/6	HTTP authentication mode
	digest		
s0_accessname	string[32]	1/6	Http server push access name for stream 1
			(capability.protocol.spush_mjpeg =1 and
			video.stream.count>0)
s1_accessname	string[32]	1/6	Http server push access name for stream 2
			(capability.protocol.spush_mjpeg =1 and
			video.stream.count>1)
anonymousviewing	<boolean></boolean>	1/6	Enable anoymous streaming viewing.

Subgroup of **network**: **https** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	443, 1025 ~ 65535	6/6	HTTPS port

Subgroup of **network**: **rtsp** 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
port	554, 1025 ~ 65535	1/6	RTSP port
			(capability.protocol.rtsp=1)
anonymousviewing	<boolean></boolean>	1/6	Enable anoymous streaming viewing.
authmode	disable,	1/6	RTSP authentication mode
	basic,		(capability.protocol.rtsp=1)
	digest		
s0_accessname	string[3b;42]	1/6	RTSP access name for stream1
			(capability.protocol.rtsp=1 and
			video.stream.count>0)
s1_accessname	string[32]	1/6	RTSP access name for stream2
			(capability.protocol.rtsp=1 and
			video.stream.count>1)

# Subgroup of rtsp\_s<0~(n-1)>: multicast, n is stream count (capability.protocol.rtp.multicast=1)

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
alwaysmulticast	<boolean></boolean>	4/4	Enable always multicast
ipaddress	<ip address=""></ip>	4/4	Multicast IP address
videoport	1025 ~ 65535	4/4	Multicast video port
ttl	1 ~ 255	4/4	Mutlicast time to live value

### Subgroup of **network**: **rtp**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
videoport	1025 ~ 65535	6/6	video channel port for RTP
			(capability.protocol.rtp_unicast=1)

### Subgroup of **network**: **pppoe**

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
user	string[128]	6/6	PPPoE account user name

pass	password[64]	6/6	PPPoE account password
pass	passworu[04]	0,0	PPPoE account password

## Group: ipfilter

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	6/6	Enable or disable ipfilter settings
admin_enable	<boolean></boolean>	6/6	Enable or disable the function always allow the
			admin IP address to access this device
admin_ip	1.0.0.0 ~	6/6	Always allow this IP connect to camera when
	255.255.255.255		admin_enable=1
maxconnection	0~10	6/6	Maximum number of concurrent streaming
			connection(s) limit
allow_i<0~9>_start	1.0.0.0 ~	6/6	Allowed starting IP address for RTSP connection
	255.255.255.255		
allow_i<0~9>_end	1.0.0.0 ~	6/6	Allowed ending IP address for RTSP connection
	255.255.255.255		
deny_i<0~9>_start	1.0.0.0 ~	6/6	Denied starting IP address for RTSP connection
	255.255.255.255		
deny_i<0~9>_end	1.0.0.0 ~	6/6	Denied ending IP address for RTSP connection
	255.255.255.255		

### Group: videoin

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
cmosfreq	50, 60	4/4	CMOS frequency
			(videoin.type=2)
			(product dependent)
whitebalance	auto, manual	4/4	auto, auto white balance
			manual
			indoor, 3200K
			fluorescent, 5500K
			outdoor, > 5500K
atwbvalue	0 ~ 65535	4/4	The auto white balance value.

# Group: $videoin_c<0\sim(n-1)>$ for n channel products, m is stream number

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
color	0, 1	4/4	0 =>monochrome

			1 => color
flip	<boolean></boolean>	4/4	flip the image
mirror	<boolean></boolean>	4/4	mirror the image
text	string[16]	1/4	enclosed caption
imprinttimestamp	<boolean></boolean>	4/4	Overlay time stamp on video
maxexposure	1~30	4/4	Maximum exposure time
scenemode	0, 1	4/4	0 => outdoor mode
			1 => indoor mode
s<0~(m-1)>_codectype	mpeg4, mjpeg	4/4	video codec type
s<0~(m-1)>_resolution	VGA CMOS =>	4/4	Video resolution in pixel
	176x144,		
	320x240,		
	640x480		
s<0~(m-1)>_mpeg4_intrap	250, 500, 1000,	4/4	The period of intra frame in
eriod	2000, 3000,		milliseconds
	4000		
s<0~(m-1)>_mpeg4_rateco	cbr, vbr	4/4	cbr, constant bitrate
ntrolmode			vbr, fix quality
s<0~(m-1)>_mpeg4_quant	0, 1~5	4/4	quality of video when choosing vbr in
			"ratecontrolmode".
			0 is customized manual input setting.
			1 is worst quality and 5 is the best
			quality.
s<0~(m-1)>_mpeg4_qvalue	1~31	7/4	The specific quality parameter of
			mpeg4 encoder.
			1 is best quality and 31 is the worst
			quality.
s<0~(m-1)>_mpeg4_bitrate	1000~4000000	4/4	Set bit rate in bps when choose cbr in
			"ratecontrolmode"
s<0~(m-1)>_mpeg4_maxfr	1~25,	4/4	set maximum frame rate in fps (for
ame	26~30 (only for		MPEG-4)
	NTSC or 60Hz		
	CMOS)		
s<0~(m-1)>_mjpeg_quant	0 ~ 5	4/4	quality of jpeg video.
			0 is customized manual input setting.
			1 is worst quality and 5 is the best
			quality.
s<0~(m-1)>_mjpeg_qvalue	10~200	7/4	The specific quality parameter of jpeg

			encoder.
			10 is best quality and 200 is the worst
			quality.
s<0~(m-1)>_mjpeg_maxfra	1~25,	4/4	set maximum frame rate in fps (for
me	26~30 (only for		JPEG)
	60Hz CMOS)		
s<0~(m-1)>_forcei	1	7/6	Force I frame

## Group: image\_c<0~(n-1)> for n channel products

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
brightness	-5 ~ 5	4/4	Adjust brightness of image according to mode settings.
saturation	-5 ~ 5	4/4	Adjust saturation of image according to mode settings.
contrast	-5 ~ 5	4/4	Adjust contrast of image according to mode settings.
sharpness	-3 ~ 3	4/4	Adjust sharpness of image according to mode settings.

## Group: $imagepreview_c<0\sim(n-1)>$ for n channel products

NAME	VALUE	SECURITY (get/set)	DESCRIPTION
brightness	-5 ~ 5	4/4	Preview of adjusting brightness of image according to mode settings.
Saturation	-5 ~ 5	4/4	Preview of adjusting saturation of image according to mode settings.
Contrast	-5 ~ 5	4/4	Preview of adjusting contrast of image according to mode settings.
Sharpness	-3 ~ 3	4/4	Preview of adjusting sharpness of image according to mode settings.
videoin_whitebalance	auto, manual	4/4	Preview of adjusting white balance of image according to mode settings
videoin_restoreatwb	0, 1~	4/4	Restore of adjusting white balance of image according to mode settings

## Group: $motion_c<0\sim(n-1)>$ for n channel product

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
Enable	<boolean></boolean>	4/4	enable motion detection
win_i<0~2>_enable	<boolean></boolean>	4/4	enable motion window 1~3
win_i <0~2>_name	string[14]	4/4	name of motion window 1~3
win_i <0~2>_left	0 ~ 320	4/4	Left coordinate of window position.

win_i <0~2>_top	0 ~ 240	4/4	Top coordinate of window position.
win_i <0~2>_width	0 ~ 320	4/4	Width of motion detection window.
win_i<0~2>_height	0 ~ 240	4/4	Height of motion detection window.
win_i<0~2>_objsize	0 ~ 100	4/4	Percent of motion detection window.
win_i<0~2>_sensitivity	0 ~ 100	4/4	Sensitivity of motion detection window.

Group:  $motion_c < 0 < (n-1) > profile_i < 0 < (m-1) > for n channel, m motion profile product (capability_nmotionprofile > 0)$ 

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
Enable	<boolean></boolean>	4/4	enable motion detection
Policy	day,	4/4	When the condition match the policy, use this profile
	night,		
	schedule		
Begintime	hh:mm	4/4	If choose "schedule" mode as profile policy, the
			begin time of this profile when enabled
Endtime	hh:mm	4/4	If choose "schedule" mode as profile policy, the end
			time of this profile when enabled
win_i<0~2>_enable	<boolean></boolean>	4/4	enable motion window 1~3
win_i <0~2>_name	string[14]	4/4	name of motion window 1~3
win_i <0~2>_left	0 ~ 320	4/4	Left coordinate of window position.
win_i <0~2>_top	0 ~ 240	4/4	Top coordinate of window position.
win_i <0~2>_width	0 ~ 320	4/4	Width of motion detection window.
win_i<0~2>_height	0 ~ 240	4/4	Height of motion detection window.
win_i<0~2>_objsize	0 ~ 100	4/4	Percent of motion detection window.
win_i<0~2>_sensitivity	0 ~ 100	4/4	Sensitivity of motion detection window.

Group:  $tampering_c<0\sim(n-1)>$  for n channel,

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	4/4	Enable or disable camera tampering detection
threshold	0 ~ 255	4/4	The sensitivity to judge if camera has been tampered
			0: lowest sensitivity
			255: highest sensitivity
duration	10 ~ 600	4/4	Judge camera has been tampered if exceeding this
			duration

### Group: ddns

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	6/6	Enable or disable the dynamic dns.
provider	Safe100,	6/6	Safe100 => safe100.net
	DyndnsDynamic,		DyndnsDynamic => dyndns.org (dynamic)
	DyndnsCustom,		DyndnsCustom => dyndns.org (custom)
	TZO,		TZO => tzo.com
	DHS,		DHS => dhs.org
	DynInterfree,		DynInterfree =>dyn-interfree.it
	CustomSafe100		CustomSafe100 =>
			Custom server using safe100 method
<pre><pre><pre>ovider&gt;_hostn</pre></pre></pre>	string[128]	6/6	Your dynamic hostname.
ame			
<pre><pre><pre><pre>ovider&gt;_usern</pre></pre></pre></pre>	string[64]	6/6	Your user or email to login ddns service provider
ameemail			
<pre><pre><pre>ovider&gt;_passw</pre></pre></pre>	string[64]	6/6	Your password or key to login ddns service
ordkey			provider
<pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>	string[128]	6/6	The server name for safe100.
name			(This field only exists for provider is
			customsafe100)

## Group: upnppresentation

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	6/6	Enable or disable the UPNP presentation service.

## Group: upnpportforwarding

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
enable	<boolean></boolean>	6/6	Enable or disable the UPNP port forwarding service.
upnpnatstatus	0~3	6/7	The status of UpnP port forwarding, used internally.
			0 is OK, 1 is FAIL, 2 is no IGD router, 3 is no need to do
			port forwarding

## Group: **syslog**

NAME	VALUE	SECURITY	DESCRIPTION
—			

		(get/set)	
enableremotelog	<boolean></boolean>	6/6	enable remote log
serverip	<ip address=""></ip>	6/6	Log server IP address
serverport	514, 1025~65535	6/6	Server port used for log
level	0~7	6/6	The levels to distinguish the importance of
			information.
			0: LOG_EMERG
			1: LOG_ALERT
			2: LOG_CRIT
			3: LOG_ERR
			4: LOG_WARNING
			5: LOG_NOTICE
			6: LOG_INFO
			7: LOG_DEBUG

# Group: **layout** (product dependent)

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
Logo_default	<boolean></boolean>	1/6	0 => Custom logo
			1 => Default logo
logo_link	string[64]	1/6	Hyperlink of the logo
theme_option	1~4	1/6	1~3: One of the default themes
			4: Custom definition
theme_color_font	string[7]	1/6	Font color
theme_color_configfont	string[7]	1/6	Font color of configuration area
theme_color_titlefont	string[7]	1/6	Font color of video title
theme_color_controlbackgroun	string[7]	1/6	Background color of control area
d			
theme_color_configbackground	string[7]	1/6	Background color of configuration area
theme_color_videobackground	string[7]	1/6	Background color of video area
theme_color_case	string[7]	1/6	Frame color

# Group: $privacymask_c<0\sim(n-1)>$ for n channel product

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	

enable	<boolean></boolean>	4/4	Enable the privacy mask
win_i<0~4>_enable	<boolean></boolean>	4/4	Enable the privacy mask window
win_i<0~4>_name	string[14]	4/4	The name of privacy mask window
win_i<0~4>_left	0 ~ 320/352	4/4	Left coordinate of window position.
win_i<0~4>_top	0 ~ 240/288	4/4	Top coordinate of window position.
win_i<0~4>_width	0 ~ 320/352	4/4	Width of privacy mask window
win_i<0~4>_height	0 ~ 240/288	4/4	Height of privacy mask window
win_i<0~4>_color	0 ~ 13	4/4	Color of privacy mask window

# Group: capability

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
api_httpversion	0200a	0/7	The HTTP API version.
bootuptime	<positive integer=""></positive>	0/7	The server bootup time
nir	0,	0/7	number of IR interface
	<positive integer=""></positive>		
npir	0,	0/7	number of PIR
	<positive integer=""></positive>		
ndi	0,	0/7	number of digital input
	<positive integer=""></positive>		
ndo	0,	0/7	number of digital output
	<positive integer=""></positive>		
naudioin	0,	0/7	number of audio input
	<positive integer=""></positive>		
naudioout	0,	0/7	number of audio output
	<positive integer=""></positive>		
nvideoin	<positive integer=""></positive>	0/7	number of video input
nmediastream	<positive integer=""></positive>	0/7	number of media stream per channel
nvideosetting	<positive integer=""></positive>	0/7	number of video settings per channel
naudiosetting	<positive integer=""></positive>	0/7	number of audio settings per channel
nuart	0,	0/7	number of UART interface
	<positive integer=""></positive>		
nmotionprofile	0,	0/7	number of motion profiles

	<positive integer=""></positive>		
ptzenabled	< positive integer >	0/7	An 32-bits integer, each bit can be set
			separately as follows:
			Bit 0 => Support camera control function
			O(not support), 1(support)
			Bit 1 => Build-in or external camera.
			0(external), 1(build-in)
			Bit 2 => Support pan operation. 0(not
			support), 1(support)
			Bit 3 => Support tilt operation. 0(not
			support), 1(support)
			Bit 4 => Support zoom operation.
			O(not support), 1(support)
			Bit 5 => Support focus operation.
			O(not support), 1(support)
			Bit 6 => Support iris operation.
			O(not support), 1(support)
			Bit 7 => External or build-in PT. 0(build-in),
			1(external)
			Bit 8 => Invalidate bit $1 \sim 7$ .
			$0(bit 1 \sim 7 are valid),$
			1(bit 1 $\sim$ 7 are invalid)
			Bit 9 => Reserved bit; Invalidate lens_pan,
			Lens_tilt, lens_zoon, lens_focus, len_iris.
			O(fields are valid),
			1(fields are invalid)
protocol_https	< boolean >	0/7	indicate whether to support http over SSL
protocol_rtsp	< boolean >	0/7	indicate whether to support rtsp
protocol_sip	<boolean></boolean>	0/7	indicate whether to support sip
protocol_maxconnect	<positive integer=""></positive>	0/7	The maximum allowed simultaneous
ion			connections
protocol_maxgencon	<positive integer=""></positive>	0/7	The maximum allowed general
nection			simultaneous connections
protocol_maxmegaco	<positive integer=""></positive>	0/7	The maximum allowed megapixel
nnection			simultaneous connections
protocol_maxrtspcon	<positive integer=""></positive>	0/7	The maximum allowed rtsp simultaneous
nection			connections

protocol_rtp_multica	<boolean></boolean>	0/7	indicate whether to support scalable
st_scalable			multicast
protocol_rtp_multica	<boolean></boolean>	0/7	indicate whether to support backchannel
st_backchannel			multicast
protocol_rtp_tcp	<boolean></boolean>	0/7	indicate whether to support rtp over tcp
protocol_rtp_http	<boolean></boolean>	0/7	indicate whether to support rtp over http
protocol_spush_mjpe	<boolean></boolean>	0/7	indicate whether to support server push
g			motion jpeg
protocol_snmp	<boolean></boolean>	0/7	indicate whether to support snmp
videoin_type	0, 1, 2	0/7	0 => Interlaced CCD
			1 => Progressive CCD
			2 => CMOS
videoin_resolution	<a list="" of="" td="" the<=""><td>0/7</td><td>available resolutions list</td></a>	0/7	available resolutions list
	available resolution		
	separates by comma)		
videoin_maxframerat	<a list="" of="" td="" the<=""><td>0/7</td><td>available framerate at the</td></a>	0/7	available framerate at the
е	available max frame		videoin_resolution list index
	rate separates by		
	comma>		
videoin_codec	<a list="" of="" td="" the<=""><td>0/7</td><td>available codec list</td></a>	0/7	available codec list
	available codec types		
	separates by comma)		
videoout_codec	<a list="" of="" td="" the<=""><td>0/7</td><td>available codec list</td></a>	0/7	available codec list
	available codec types		
	separates by comma)		
transmission_mode	Tx,	0/7	Indicate what kind of transmission mode
	Rx,		the machine used. TX: server, Rx: receiver
	Both		box, Both: DVR?.
network_wire	<boolean></boolean>	0/7	Indicate whether to support the Ethernet
network_wireless	<boolean></boolean>	0/7	Indicate whether to support the wireless
derivative_brand	<boolean></boolean>	0/7	Indicate whether to support upgrade
			function for the derivative brand. For
			example, if the value is true, the VVTK
			product can be upgraded to VVXX.
			(TCVV<->TCXX is excepted)
evctrlchannel	<boolean></boolean>	0/7	Indicate whether to support the http tunnel
	<u> </u>	ļ	1

			for event/control transfer
joystick	<boolean></boolean>	0/7	Indicate whether to support the joystick
			control

# Group: event\_i<0~2>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	The identification of this entry
enable	0, 1	6/6	To enable or disable this event.
priority	0, 1, 2	6/6	Indicate the priority of this event.
			"0" indicates low priority.
			"1" indicates normal priority.
			"2" indicates high priority.
delay	1~999	6/6	Delay seconds before detect next event.
trigger	boot,	6/6	Indicate the trigger condition.
	di,		"boot" indicates system boot.
	motion,		"di" indicates digital input.
	seq,		"motion" indicates video motion detection.
	recnotify,		"seq" indicates periodic condition.
	tampering		"visignal" indicates video input signal loss
			"recnotify" indicates space for recording media is full
			"tampering" indicates camera tampering detected
di	<integer></integer>	6/6	Indicate which di detected.
			This field is required when trigger condition is "di".
			One bit represents one digital input. The LSB indicates
			DI 0.
mdwin	<integer></integer>	6/6	Indicate which motion detection windows detected.
			This field is required when trigger condition is "md".
			One bit represents one window.
			The LSB indicates the 1 <sup>st</sup> window.
			For example, to detect the 1 <sup>st</sup> and 3 <sup>rd</sup> windows, set
			mdwin as 5.

			1
mdwin0	<integer></integer>	6/6	Indicate which motion detection windows of motion
			profile 0 detected.
			This field is required when trigger condition is "md".
			One bit represents one window.
			The LSB indicates the 1 <sup>st</sup> window.
			For example, to detect the 1 <sup>st</sup> and 3 <sup>rd</sup> windows, set
			mdwin as 5.
inter	1~999	6/6	Interval of period snapshot in minute.
			This field is used when trigger condition is "seq".
weekday	<interger></interger>	6/6	Indicate which weekday is scheduled.
			One bit represents one weekday.
			The bit0 (LSB) indicates Saturday.
			The bit1 indicates Friday.
			The bit2 indicates Thursday.
			The bit3 indicates Wednesday.
			The bit4 indicates Tuesday.
			The bit5 indicates Monday.
			The bit6 indicates Sunday.
			For example, to detect events on Friday and Sunday,
			set weekday as 66.
begintime	hh:mm	6/6	Begin time of weekly schedule.
endtime	hh:mm	6/6	End time of weekly schedule.
			(00:00 ~ 24:00 means always.)
lowlightcondition	0, 1	6/6	Turn on IR led in some condition:
			0: all conditions
			1: low light condition
action_do_i<0~(ndo-1	0, 1	6/6	To enable or disable trigger digital output.
)>_enable			
action_do_i<0~(ndo-1	1~999	6/6	The duration of digital output is triggered in seconds.
)>_duration			
action_server_i<0~4>	0, 1	6/6	To enable or disable this server action.
_enable			The default value is 0.
action_server_i<0~4>	NULL, 0~4	6/6	The index of attached media.
_media			
action_server_i<0~4>	<boolean></boolean>	6/6	Enable or disable create folders by date time and hour
datefolder			automatically
L	I	I .	I

Group: server\_i<0~4>

PARAMETER	VALUE	SECURITY (get/set)	DESCRIPTION	
name	string[40]	6/6	The identification of this entry	
type	email,	6/6	Indicate the server type.	
	ftp,		"email" is email server.	
	http,		"ftp" is ftp server.	
	ns		"http" is http server.	
			"ns" is network storage.	
http_url	string[128]	6/6	The url of http server to upload.	
http_username	string[64]	6/6	The username to login in the server.	
http_passwd	string[64]	6/6	The password of the user.	
ftp_address	string[128]	6/6	The ftp server address	
ftp_username	string[64]	6/6	The username to login in the server.	
ftp_passwd	string[64]	6/6	The password of the user.	
ftp_port	0~65535	6/6	The port to connect the server.	
ftp_location	string[128]	6/6	The location to upload or store the media.	
ftp_passive	0, 1	6/6	To enable or disable the passive mode.	
			0 is to disable the passive mode.	
			1 is to enable the passive mode.	
email_address	string[128]	6/6	The email server address	
email_sslmode	<boolean></boolean>	6/6	To enable or disable the SSL mode	
			0 is to disable the SSL mode	
			1 is to enable the SSL mode	
email_username	string[64]	6/6	The username to login in the server.	
email_httpsmode	0, 1	6/6	Enable support SSL	
email_port	0~65535	6/6	The port to connect the server.	
email_passwd	string[64]	6/6	The password of the user.	
email_senderemail	string[128]	6/6	The email address of sender.	
email_recipientemail	string[128]	6/6	The email address of recipient.	
ns_location	string[128]	6/6	The location to upload or store the media.	
ns_username	string[64]	6/6	The username to login in the server.	
ns_passwd	string[64]	6/6	The password of the user.	
ns_workgroup	string[64]	6/6	The workgroup for network storage.	

## Group: **media\_i<0~4>**(media\_freespace is used internally.)

PARAMETER	VALUE	SECURITY	DESCRIPTION
		(get/set)	
name	string[40]	6/6	The identification of this entry
type	snapshot,	6/6	The media type to send to the server or store by the server.
	systemlog		
	videoclip		
snapshot_source	<integer></integer>	6/6	Indicate the source of media stream.
			0 means the first stream.
			1 means the second stream and etc.
snapshot_prefix	string[16]	6/6	Indicate the prefix of the filename.
snapshot_datesuffix	0, 1	6/6	To add date and time suffix to filename or not.
			1 means to add date and time suffix.
			0 means not to add it.
snapshot_preevent	0 ~ 7	6/6	It indicates the number of pre-event images.
snapshot_postevent	0 ~ 7	6/6	The number of post-event images.
videoclip_source	<integer></integer>	6/6	Indicate the source of media stream.
			0 means the first stream.
			1 means the second stream and etc.
videoclip_prefix	string[16]	6/6	Indicate the prefix of the filename.
videoclip_preevent	0 ~ 9	6/6	It indicates the time of pre-event recording in seconds.
videoclip_maxduration	1 ~ 10	6/6	The time of maximum duration of one video clip in seconds.
videoclip_maxsize	50 ~ 600	6/6	The maximum size of one video clip file in Kbytes.

# Group: $recording_i < 0 \sim 1 >$

PARAMETER	VALUE	SECURITY	DESCRIPTION
		(get/set)	
name	string[40]	6/6	The identification of this entry
enable	0, 1	6/6	To enable or disable this recoding.
priority	0, 1, 2	6/6	Indicate the priority of this recoding.
			"0" indicates low priority.
			"1" indicates normal priority.
			"2" indicates high priority.

	41-1	CIC	To disable blog course of the disable states and	
source	<integer></integer>	6/6	Indicate the source of media stream.	
			0 means the first stream.	
		_	1 means the second stream and etc.	
weekday	<interger></interger>	6/6	Indicate which weekday is scheduled.	
			One bit represents one weekday.	
			The bit0 (LSB) indicates Saturday.	
			The bit1 indicates Friday.	
			The bit2 indicates Thursday.	
			The bit3 indicates Wednesday.	
			The bit4 indicates Tuesday.	
			The bit5 indicates Monday.	
			The bit6 indicates Sunday.	
			For example, to detect events on Friday and Sunday, set	
			weekday as 66.	
begintime	hh:mm	6/6	Begin time of weekly schedule.	
endtime	hh:mm	6/6	End time of weekly schedule.	
			(00:00~24:00 means always.)	
prefix	string[16]	6/6	Indicate the prefix of the filename.	
limitsize	0,1	6/6	0: Entire free space mechanism	
			1: Limit recording size mechanism	
cyclesize	16~	6/6	The maximum size for cycle recording in Kbytes when choose	
			limit recording size.	
cyclic	0,1	6/6	0: Disable cyclic recording	
			1: Enable cyclic recording	
notify	0,1	6/6	0: Disable recording notification	
			1: Enable recording notification	
notifyserver	0~31	6/6	Indicate which notification server is scheduled.	
			One bit represents one application server (server_i0~i4).	
			The bit0 (LSB) indicates server_i0.	
			The bit1 indicates server_i1.	
			The bit2 indicates server_i2.	
			The bit3 indicates server_i3.	
			The bit4 indicates server_i4.	
			For example, enable server_i0, server_i2 and server_i4 to be	
			notification server. The notifyserver value is 21.	
clearamount	10~	6/6	The clear amount in Mbytes when choose cyclic recording	
			mechanism.	

reserveamount	15~	6/6	The reserve amount in Mbytes when choose cyclic recording	
			mechanism.	
dest	cf,	6/6	The destination to store the recording data.	
	0~4		"cf" means CF card.	
			"0~4" means the index of network storage.	
cffolder	string[128]	6/6	folder name.	

# Group: custom\_i<0~2>

PARAMETER		SECURITY (get/set)	DESCRIPTION
name	string[40]	6/6	The identification of customize event script file.

# Group: path

NAME	VALUE	SECURITY	DESCRIPTION
		(get/set)	
encoder1_start	<boolean></boolean>	7/7	Specify the http push server is active for stream 1
encoder2_start	<boolean></boolean>	7/7	Specify the http push server is active for stream 2

# Group: **https** (product dependent)

NAME	VALUE	SECURITY	DESCRIPTION	
		(get/set)		
connect	1025 ~ 65535	7/7	Specify the stunnel connect port	
enable	<boolean></boolean>	6/6	To enable or disable this secure http	
policy	<boolean></boolean>	6/6	If the value is 1, it will force http connection redirect to	
			https connection	
method	auto,	6/6	auto => Create self-signed certificate automatically	
	manual,		manual => Create self-signed certificate manually	
	install		install => Create certificate request and install	
status	-2 ~ 1	6/6	Specify the https status.	
			-2=>invalid public key	
		-1=>waiting for certificated		
			0=>not installed	
			1=>active	
countryname	string[2]	6/6	country name in certificate information	
stateorprovince	string[128]	6/6	state or province name in in certificate information	
name				

localityname	string[128]	6/6	the locality name in certificate information	
organizationna	string[64]	6/6	organization naem in certificate information	
me				
unit	string[32]	6/6	organizational unit name in certificate information	
commonname	string[64]	6/6	common name in certificate information	
validdays	0 ~ 9999	6/6	certificatation valid period	

# Query status of the digital input

**Note:** This request requires the privilege of viewer.

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/dido/getdi.cgi?[di0]

If no parameter is specified, all the status of digital input will be returned.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n Content-Length: <*length*>\r\n

\r\n

 $[di0=<state>]\r\n$ 

where <state> can be 0 or 1.

**Example:** Query the status of digital input 1

### Request:

http://myserver/cgi-bin/dido/getdi.cgi?di0

Response:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: 7\r\n

 $r\n$ 

 $di0=1\r\n$ 

# **Capture single snapshot**

Note: This request require normal user privilege

Method: GET/POST

### Syntax:

http://*<servername*>/cgi-bin/viewer/video.jpg?[channel=<value>][&resolution=<value>]

[&quality=<value>]

If the user requests the size larger than all stream setting on the server, this request will failed!

PARAMETER	VALUE	DEFAULT	DESCRIPTION
channel	0~(n-1)	0	the channel number of video source
resolution	<available< th=""><th>0</th><th>The resolution of image</th></available<>	0	The resolution of image
	resolution>		
quality	1~5	3	The quality of image

Server will return the most up-to-date snapshot of selected channel and stream in JPEG format. The size and quality of image will be set according to the video settings on the server.

#### Return:

 $HTTP/1.0 200 OK\r\n$ 

Content-Type: image/jpeg\r\n

[Content-Length: <image size>\r\n]

<br/>
<br/>
dinary JPEG image data>

# **Account management**

Note: This request requires administrator privilege

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/admin/editaccount.cgi?

method=<value>&username=<*name*>[&userpass=<*value*>][&privilege=<*value*>]

[&privilege=<value>][...][&return=<return page>]

PARAMETER	VALUE	DESCRIPTION	
method	Add	Add an account to server. When using this method, "username"	
		field is necessary. It will use default value of other fields if not	
		specified.	
	Delete	Remove an account from server. When using this method,	
		"username" field is necessary, and others are ignored.	
	edit	Modify the account password and privilege. When using this	
		method, "username" field is necessary, and other fields are	
		optional. If not specified, it will keep original settings.	
username	<name></name>	The name of user to add, delete or edit	
userpass	<value></value>	The password of new user to add or that of old user to modify.	
		The default value is an empty string.	
privilege	<value></value>	The privilege of user to add or to modify.	
	viewer	viewer's privilege	
	operator	operator's privilege	
	admin	administrator's privilege	
return	<return page=""></return>	Redirect to the page < return page > after the parameter is	
		assigned. The <return page=""> can be a full URL path or relative</return>	
		path according the the current path. If you omit this parameter,	
		it will redirect to an empty page.	

# **System logs**

Note: This request require administrator privilege

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/admin/syslog.cgi

Server will return the up-to-date system log.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <syslog length>\r\n

 $r\n$ 

<system log information>\r\n

# **Upgrade firmware**

Note: This request requires administrator privilege

Method: POST

#### Syntax:

http://<servername>/cgi-bin/admin/upgrade.cgi

#### Post data:

fimage=<file name>[&return=<return page>]\r\n

\r\n

<multipart encoded form data>

Server will accept the upload file named <file name> to be upgraded the firmware and return with <return page> if indicated.

# **System Information**

Note: This request requires normal user privilege (obsolete)

Method: GET/POST

#### Syntax:

http://<servername>/cgi-bin/sysinfo.cgi

Server will return the system information. In HTTP API version 2, the CapVersion will be 0200. All the fields in the previous version (0100) is obsolete. Please use "getparam.cgi?capability" instead.

#### Return:

HTTP/1.0 200 OK\r\n

Content-Type: text/plain\r\n

Content-Length: <system information length>\r\n

 $r\n$ 

Model=<model name of server>\r\n

CapVersion=0200\r\n

PARAMETER(supported	VALUE	DESCRIPTION
capability version)		
Model	system.firmwareversion	Model name of server.
		Ex:IP3133-VVTK-0100a
CapVersion	MMmm, MM is major version from $00 \sim 99$	The capability field version
	mm is minor version from 00 ~ 99	
	ex: 0100	

# **IP filtering**

Note: This request requires administrator access privilege

Method: GET/POST

### Syntax:

http://<servername>/cgi-bin/admin/ipfilter.cgi?
method=<value>&[start=<ipaddress>&end=<ipaddress>][&index=<value>]
[&return=<return page>]

PARAMETER	VALUE	DESCRIPTION
Method	addallow	Add a set of allow IP address range to server. Start and end
		parameters must be specified. If the index parameter is specified, it
		will try to add starting from index position.
	adddeny	Add a set of deny IP address range to server. Start and end
		parameters must be specified. If the index parameter is specified, it
		will try to add starting from index position.
	deleteallow	Remove a set of allow IP address range from server. If start and end
		parameters are specified, it will try to remove the matched IP
		address. If index is specified, it will try to remove the address from
		given index position. [start, end] parameters have higher priority
		then the [index] parameter.

	deletedeny	Remove a set of deny IP address range from server. If start and end
		parameters are specified, it will try to remove the matched IP
		address. If index is specified, it will try to remove the address from
		given index position. [start, end] parameters have higher priority
		then the [index] parameter.
start	<ip address=""></ip>	The start IP address to add or to delete.
end	<ip address=""></ip>	The end IP address to add or to delete.
index	<value></value>	The start position to add or to delete.
return	<return page=""></return>	Redirect to the page < return page > after the parameter is assigned.
		The <return page=""> can be a full URL path or relative path according</return>
		to the current path. If you omit this parameter, it will redirect to an
		empty page.

# **Event/Control HTTP tunnel channel**

Note: This request requires admin privilege

Method: GET and POST

#### Syntax:

http://<servername>/cgi-bin/admin/ctrlevent.cgi

-----

GET /cgi-bin/admin/ctrlevent.cgi

x-sessioncookie: string[22]

accept: application/x-vvtk-tunnelled

pragma: no-cache

cache-control: no-cache

-----

POST /cgi-bin/admin/ ctrlevent.cgi

x-sessioncookie: string[22]

content-type: application/x-vvtk-tunnelled

pragma: no-cache

cache-control : no-cache content-length: 32767

expires: Sun, 9 Jam 1972 00:00:00 GMT

User must use GET and POST to establish two channels for downstream and upstream. The x-sessioncookie in the GET and POST should be the same to be recognized as a pair for one session. The contents of

upstream should be base64 encoded to be able to pass through some proxy server.

This channel will help to do real-time event notification and control. The event and control format are described in another document.

# **Get SDP of Streamings**

**Note:** This request requires viewer access privilege

Method: GET/POST

Syntax:

http://<servername>/<network\_rtsp\_s<0~m-1>\_accessname>

"m" is the stream number.

"network\_accessname\_<0~(m-1)>" is the accessname for stream "1" to stream "m". Please refer to the "subgroup of network: rtsp" for setting the accessname of SDP.

You can get the SDP by HTTP GET method.

# Open the network streamings

Note: This request requires viewer access privilege

Syntax:

For http push server (mjpeg):

http://<*servername*>/<network\_http\_s<0~m-1>\_accessname>

For rtsp (mp4), user needs to input the url below for a rtsp compatible player.

rtsp://<*servername*>/<network\_rtsp\_s<0~m-1>\_accessname>

"m" is the stream number.

For detailed streaming protocol, please refer to "control signaling" and "data format" documents.

# **Technical Specifications**

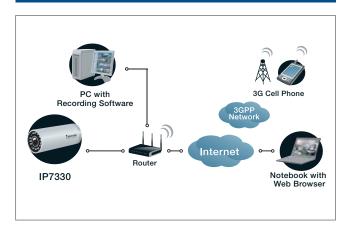
### Specifications

System	<ul><li>CPU: VVTK-1000 SoC</li><li>Flash: 8 MB</li><li>RAM: 32 MB</li><li>Embedded OS: Linux 2.4</li></ul>
Lens	· Board lens, dual-band, f= 4.0 mm, F1.8, Fixed · IR corrected
Angle of View	· 56° (horizontal) · 42° (vertical) · 71° (diagonal)
Shutter Time	· 1/5 sec. to 1/15000 sec.
Image Sensor	· 1/4" CMOS sensor in VGA resolution
Minimum Illumination	· 0 Lux / F1.8 (IR LED on)
IR Illuminators	· IR LED x 12 (850 nm) · Effective up to 10 meters
Video	Compression: MJPEG & MPEG-4 Streaming: Simultaneous dual-stream MPEG-4 streaming over UDP, TCP, HTTP, or HTTPS MPEG-4 multicast streaming MJPEG streaming over HTTP or HTTPS Supports 3GPP mobile surveillance Frame rates: MPEG-4: 640x480 up to 30/25fps MJPEG: 640x480 up to 30/25fps
Image Settings	<ul> <li>Adjustable image size, quality, and bit rate</li> <li>Time stamp and text caption overlay</li> <li>Flip &amp; mirror</li> <li>Configurable brightness, saturation contrast, sharpness and white balance</li> <li>AGC, AES</li> <li>Automatic, manual or scheduled day/night mode</li> <li>Supports privacy masks</li> </ul>
Networking	10/100 Mbps Ethernet, RJ-45     Protocols: IPv4, TCP/IP, HTTP, HTTPS, UPnP, RTSP/RTP/RTCP, IGMP, SMTP, FTP, DHCP, NTP, DNS, DDNS, and PPPoE
Alarm and Event Management	Triple-window video motion detection Tamper detection One D/I for external sensor Event notification using HTTP, SMTP, or FTP Local recording of MP4 file
Security	Multi-level user access with password protection     IP address filtering     HTTPS encrypted data transmission
Users	· Camera live viewing for up to 5 clients
Dimension	· Ø59.4 mm x 150 mm
Weight	· Net: 630 g
LED Indicator	· System restore status indicator
Power	12V DC     24V AC     Power consumption: Max. 4 W with IR LED on     802.3af compliant Power-over-Ethernet
Housing	· Weather-proof IP66-rated housing

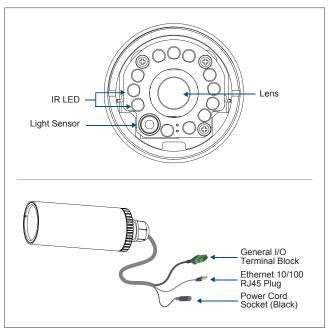
· CE, LVD, FCC, VCCI, C-Tick

Operating Environments	$\cdot$ Temperature: -20 $\sim$ 50 °C (-4 $\sim$ 122 °F) $\cdot$ Humidity: 90% RH
Viewing System Requirements	OS: Microsoft Windows 2000/XP/Vista Browser: Internet Explorer 6.x or above Cell phone: 3GPP player Real Player 10.5 or above Quick Time 6.5 or above
Installation, Management, and Maintenance	Installation Wizard 2     16-CH recording software     Supports firmware upgrade
Applications	SDK available for application development and system integration
Warranty	· 12 months

#### System Overview



#### External View



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Approvals

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# **Electromagnetic Compatibility (EMC)**

#### **FCC Statement**

This device compiles with FCC Rules Part 15. Operation is subject to the following two conditions.

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the installation manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case the user will be required to correct the interference at his own expense.

# **CE Mark Warning C€**

This is a Class A product. In a domestic environment, this product may cause radio interference, in which case the user may be required to take adequate measures.

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